



Formulae – *Ljud i byggnad och samhälle* (VTAF01)

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I) Some logarithmic rules:

$$\begin{aligned}
 y = \log x &\Leftrightarrow 10^y = x & \log(x \cdot y) &= \log x + \log y \\
 \log(10^x) &= x & \log\left(\frac{x}{y}\right) &= \log x - \log y \\
 10^{\log x} &= x & \log(x^n) &= n \cdot \log(x) \\
 10^{x+y} &= 10^x \cdot 10^y & 10^0 &= 1 \\
 \frac{10^x}{10^y} &= 10^{x-y} & \log 1 &= 0
 \end{aligned}$$

II) Fundamental acoustic definitions

Sound pressure

- One-dimensional plane sound field: $p(x,t) = \hat{p} \cos\left(\omega t - \frac{\omega}{c}x + \varphi\right) = \hat{p} e^{i(\omega t - kx + \varphi)}$

- Effective value (RMS, Root Mean Square) for **sound pressure** in a point: $\tilde{p} = \sqrt{\frac{1}{\Delta t} \int_{t_0}^{t_0+\Delta t} p^2(x,t) dt}$

NOTE: For a harmonic wave: $\tilde{p} = \frac{\hat{p}}{\sqrt{2}}$

Sound pressure level SPL

- Sound pressure level: $L_p = 10 \log\left(\frac{\tilde{p}^2}{p_{ref}^2}\right)$, where $p_{ref} = 2 \cdot 10^{-5}$ Pa

(p_{ref} : approximately the quietest sound a young undamaged human hearing can detect at 1000 Hz)



- **Equivalent sound level:** $L_{eq,T} = 10 \log \left(\frac{1}{T} \int_0^T \frac{p^2(t)}{p_{ref}^2} dt \right) = 10 \log \left(\frac{1}{T} \int_0^T 10^{L_p(t)/10} dt \right)$

- **Summing of two sound sources**
(if uncorrelated the last term vanishes): $\tilde{p}_{tot}^2 = \tilde{p}_1^2 + \tilde{p}_2^2 + \frac{2}{\Delta t} \int_{t_0}^{t_0+\Delta t} p_1(t)p_2(t)dt$

SPL difference (dB) between 2 sources	0	1	2	3	4	5	6	7	8	9	10
Added dB to the highest SPL	3	2,54	2,12	1,76	1,46	1,19	0,97	0,79	0,64	0,51	0,41

- **Summing of N uncorrelated sources:** $L_{p,tot} = 10 \log \left(\sum_{n=1}^N 10^{L_{p,n}/10} \right)$

- **Phon curves:**

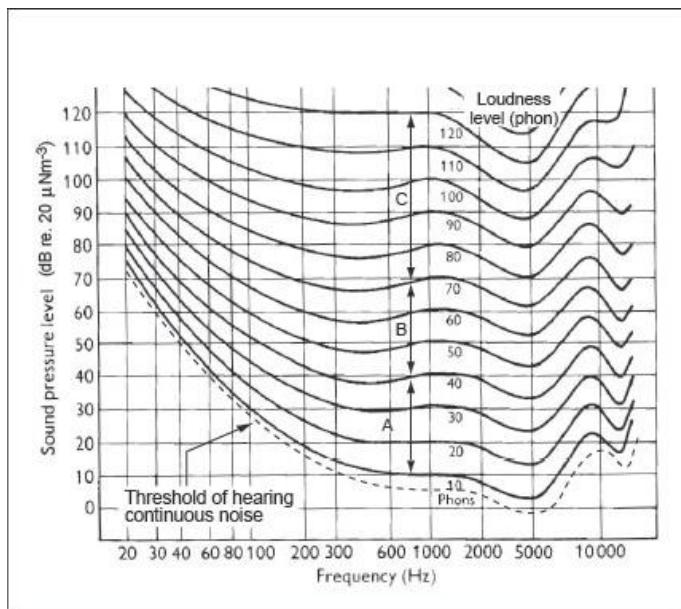


Figure 1 – Phon curves

Sound intensity

- The **sound energy** Π and **sound intensity** I is
$$\left. \begin{aligned} \Pi(t) &= F(t) \cdot v(t) \\ I(t) &= \frac{\Pi(t)}{S} \end{aligned} \right\} \Rightarrow I(t) = p(t) \cdot v(t)$$

- In analogy to the sound pressure level, the **sound power level** and **sound intensity level** are calculated (in decibels) from the respective time mean value according to

$$L_\Pi = 10 \log \left(\frac{\bar{\Pi}}{\Pi_{ref}} \right) \text{ and } L_I = 10 \log \left(\frac{\bar{I}}{I_{ref}} \right), \text{ where } \Pi_{ref} = 10^{-12} \text{ W} \text{ and } I_{ref} = 10^{-12} \text{ W/m}^2.$$

The time mean values are: $\bar{\Pi} = \frac{S}{T} \int_0^T p(t) \cdot v(t) dt$ and $\bar{I} = \frac{1}{T} \int_0^T p(t) \cdot v(t) dt$



- For a wave (free-field) propagating in the positive x -direction, the previous integral yields: $\bar{I} = \tilde{p}^2/\rho c$,

with c being the speed of sound in m/s and $Z = \rho c$ the specific acoustic impedance.

The speed of sound in air varies with temperature and density according to:

$$c_{air} = \sqrt{\frac{\gamma P_0}{\rho_{air}(T=0^\circ)}} \left(1 + \frac{T_{air}[^\circ C]}{2 \cdot 273}\right) = 331.4 \cdot \left(1 + \frac{T_{air}[^\circ C]}{2 \cdot 273}\right)$$

II.1) Frequency bandwidths, weighted sound pressure level

II.1.a) Octave bands and third octave bands: $L_{weighted} = 10 \log \left(\sum 10^{(L_n + weighting)/10} \right)$

Mittfrekvens f_m (Hz)	Tersfilter $f_u - f_o$ (Hz)	Oktavfilter $f_u - f_o$ (Hz)	Mittfrekvens f_m (Hz)	Tersfilter $f_u - f_o$ (Hz)	Oktavfilter $f_u - f_o$ (Hz)
50	44,7 – 56,2		800	708 – 891	
63	56,2 – 70,8	44,7 – 89,1	1000	891 – 1120	708 – 1410
80	70,8 – 89,1		1250	1120 – 1410	
100	89,1 – 112		1600	1410 – 1780	
125	112 – 141	89,1 – 178	2000	1780 – 2240	1410 – 2820
160	141 – 178		2500	2240 – 2820	
200	178 – 224		3150	2820 – 3550	
250	224 – 282	178 – 355	4000	3550 – 4470	2820 – 5620
315	282 – 355		5000	4470 – 5620	
400	355 – 447		6300	5620 – 7080	
500	447 – 562	355 – 708	8000	7080 – 8910	5620 – 11200
630	562 – 708		10000	8910 – 11200	

II.1.b) Weighed sound level:

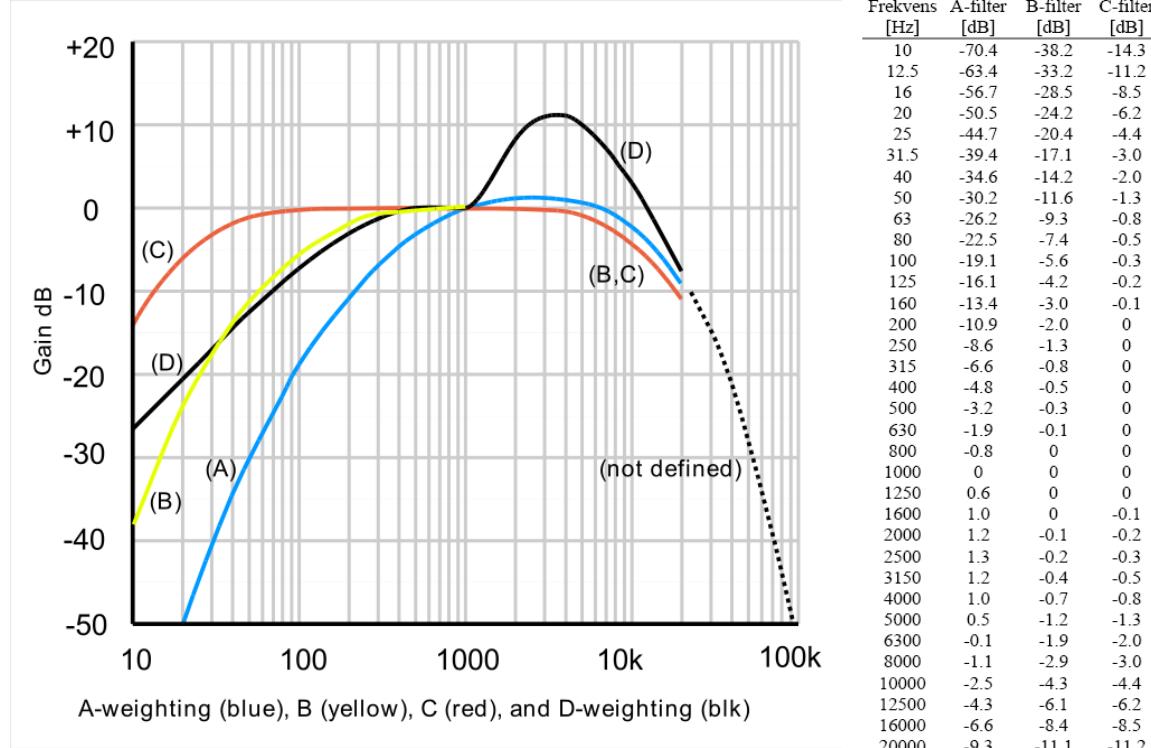


Figure 2 - A-, B-, C- and D-weightings (10 Hz – 20 kHz).



II.2) One dimensional wave propagation

The equation of motion in fluids and solid media is

$$\frac{\partial p}{\partial x} = -\rho \frac{\partial v}{\partial t}; \quad p: \text{pressure}, \rho: \text{specific mass}, v: \text{fluid velocity}$$

For fluids, the relation between pressure and particle velocity is

$$\frac{\partial p}{\partial t} = -\gamma P_0 \frac{\partial v}{\partial x}; \quad \gamma = \text{adiabatic index} (\gamma_{\text{air}} = 1.4)$$

For solid media we have the corresponding relation between force and displacement

$$F = -ES \frac{\partial u}{\partial x}; \quad E: \text{modulus of elasticity}, S: \text{surface}$$

II.2.a) Waves in fluid media

- For a **longitudinal wave propagating in air** (one dimensional propagation in positive x -direction) expressed with sound pressure and particle velocity, respectively, as the field variables are:

$$\frac{\partial^2 p}{\partial x^2} - \frac{1}{c^2} \cdot \frac{\partial^2 p}{\partial t^2} = 0 \quad \frac{\partial^2 v}{\partial t^2} = c^2 \cdot \frac{\partial^2 v}{\partial x^2}$$

where $c = \sqrt{\gamma P_0 / \rho}$ is the propagation speed for the pressure wave in the air, with P_0 being the atmospheric pressure. The general solution to the wave equation is

$$p(x,t) = p_+(t - x/c) + p_-(t + x/c)$$

The harmonic solution to the wave equation in complex form is

$$p(x,t) = \hat{p}_+ e^{i(\omega t - kx)} + \hat{p}_- e^{i(\omega t + kx)}$$

For physical interpretation, take the real part of the result, where \hat{p}_+ and \hat{p}_- are the pressure amplitudes for the waves propagating in positive and in negative direction, respectively. ω is the angular frequency and $k = 2\pi/\lambda = \omega/c$ is the wave number. This yields the equality $c = f\lambda$

- Specific acoustic impedance is defined as $Z \equiv \frac{p}{v}$
- For a **wave propagating in air** (1-D propagation in positive x -direction) the acoustic impedance is

$$Z = \frac{p_+}{v_+} = \rho c$$



II.2.b) Waves in solid media

-For **longitudinal and waves** (infinite medium) and **quasi-longitudinal waves** (finite medium), their wave equations read, respectively:

$$E \frac{\partial^2 v_x}{\partial x^2} - \rho \cdot \frac{\partial^2 v_x}{\partial t^2} = 0 \quad E' \frac{\partial^2 v_x}{\partial x^2} - \rho \cdot \frac{\partial^2 v_x}{\partial t^2} = 0$$

The **propagation speed for longitudinal waves** is $c_L = \sqrt{E/\rho}$, whereas for **quasi-longitudinal waves** it is, $c_{ql} = \sqrt{\frac{E'}{\rho}} = \sqrt{\frac{E}{\rho(1-\nu^2)}}$, ν being the Poisson's ratio of the material where the wave is propagating through. Particle displacement, particle velocity, strain or force can be used instead of pressure as a field variable in the wave equation.

- For **shear waves** the wave equation can be expressed using the transversal displacement w as:

$$\frac{\partial^2 w}{\partial x^2} - \frac{\rho}{G} \cdot \frac{\partial^2 w}{\partial t^2} = 0 \quad \text{where } c_{sh} = \sqrt{\frac{G}{\rho}}, \quad G = \frac{E}{2(1+\nu)} \text{ being the shear modulus of the material.}$$

- For **bending waves** in beams and plates the wave equation in one dimension is

$$B \frac{\partial^4 w}{\partial x^4} + \rho S \frac{\partial^2 w}{\partial t^2} = 0 \quad \text{where } B = E \frac{bh^3}{12} \text{ for a rectangular cross section.}$$

The propagation speed depends on the frequency (dispersive waves), i.e. $c_f(\omega) = \frac{\omega}{k} = \sqrt{\omega} \cdot \sqrt[4]{\frac{B}{\rho S}}$

III) Room acoustics

III.1) Inside a room: reflection and transmission

III.1.a) Standing waves, eigenfrequencies

At normal incidence on a hard surface the pressure function is

$$p(x,t) = 2\hat{p}_+ \cos(kx) \cdot e^{i\omega t}$$

and the particle velocity function

$$v(x,t) = 2\hat{v}_+ \sin(kx) \cdot e^{i(\omega t - \pi/2)}$$

The Helmholtz equation: $\frac{\partial^2 p(x)}{\partial x^2} + k^2 p(x) = 0$ has, in the one dimensional case with two hard boundary surfaces at $x = 0$ and $x = L$ the solution

$$p(x,t) = B \cos\left(\frac{n\pi}{L}x\right) \cdot e^{i2\pi f_n t}$$



where f_n are the resonance frequencies $f_n = \frac{c}{\lambda_n} = \frac{c}{2} \frac{n}{L}$

For the three dimensional case with six hard boundary surfaces the eigenfrequencies are

$$f_{n_x, n_y, n_z} = \frac{c}{2} \sqrt{\left(\frac{n_x}{L}\right)^2 + \left(\frac{n_y}{B}\right)^2 + \left(\frac{n_z}{H}\right)^2}$$

n_x , n_y and n_z being indexes indicating the order mode in each direction of the room (L , B and H).

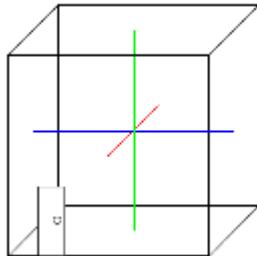
In transmission from one medium with wave impedance $Z_1 = \rho_1 c_1$ to another medium with wave impedance $Z_2 = \rho_2 c_2$ the transmission factor t and reflection factor r are given, respectively, as:

$$t = \frac{\hat{p}_r}{\hat{p}_i} = \frac{2\rho_2 c_2}{\rho_2 c_2 + \rho_1 c_1} = \frac{2Z_2}{Z_2 + Z_1} \quad r = \frac{\hat{p}_r}{\hat{p}_i} = \frac{\rho_2 c_2 - \rho_1 c_1}{\rho_2 c_2 + \rho_1 c_1} = \frac{Z_2 - Z_1}{Z_2 + Z_1}$$

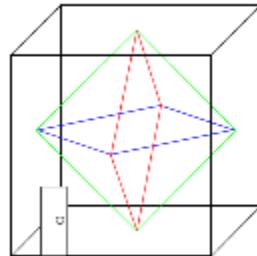
while the transmission coefficient τ and reflection coefficient ρ is

$$\tau = \frac{I_r}{I_i} = \frac{4\rho_2 c_2 \cdot \rho_1 c_1}{(\rho_2 c_2 + \rho_1 c_1)^2} = \frac{4Z_2 Z_1}{(Z_2 + Z_1)^2} \quad \rho = \frac{I_r}{I_i} = \frac{|\rho_2 c_2 - \rho_1 c_1|^2}{(\rho_2 c_2 + \rho_1 c_1)^2} = \frac{|Z_2 - Z_1|^2}{(Z_2 + Z_1)^2}$$

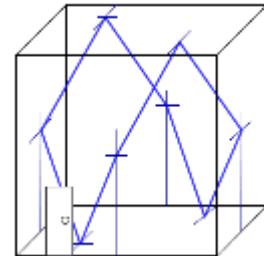
III.1.b) Eigenfrequencies types:



Axial modes 1D



Tangential modes 2D



Oblique modes 3D

Figure 3 – Related geometry of eigenfrequencies
Source: Sengpielaudio

III.1.c) Reverberation time

Reverberation time can be estimated by using Sabine's formula. Sabine based his empirical formula on the sound decay of 60 dB (1/1000 SPL) after the abruptly end of a test tone (shot, shooting, etc.).

$$T(f) = 0,16 \cdot \frac{V}{A(f)}$$

with: V : volume of the room in square meters

A : effective absorption area of the room in square meter: $A(f) = \sum_{i=1}^n \alpha_{i(f)} \cdot S_i$

with S_i : surface of every absorption element

$\alpha_{i(f)}$: absorption coefficient of each element



III.2) Between two rooms: sound isolation and absorption

III.2.a) Airborne sound insulation

- **Sound reduction index R:** $R = 10 \log \left(\frac{\Pi_i}{\Pi_t} \right) = 10 \log \left(\frac{1}{\tau} \right)$

- **Measurement of sound reduction index R:** $R(f) = L_s(f) - L_r(f) + 10 \log \left(\frac{S_{wall}}{A(f)} \right)$

- **Combined reduction index:** $R = -10 \log \left(\frac{1}{S_{total}} \left(S_1 10^{-R_1/10} + S_2 10^{-R_2/10} + \dots \right) \right)$

- **Slot leakage:** $R = -10 \cdot \log \left(10^{-R/10} + \frac{S_s}{S_{total}} \right)$

- **The mass law for a single leaf wall:** $R_0(f) \approx 20 \log \frac{\pi f m''}{2 \rho c}$

- **The mass law for a double leaf wall:** $R_0(f) \approx 40 \log \frac{\pi f m''}{\rho c}$

- **Coincidence frequency** (critical frequency): $f_c = \frac{c_0^2}{2\pi} \sqrt{\frac{m''}{BI}} = \frac{K}{t} = \frac{\sqrt{3} c_{air}^2}{\pi c_{LongWave} t}$

- **1st resonance frequency** (eigenfrequency) of a wall (dimensions $a \times b$): $f_1 = \frac{\pi}{4\sqrt{3}} c_{LongWave} t \left(\frac{1}{a^2} + \frac{1}{b^2} \right)$

III.2.b) Impact sound insulation

- **Measurement of step sound level L:** $L_n(f) = L_r(f) + 10 \log \left(\frac{A}{10} \right)$



III.2.c) ISO-REFERENCE CURVES

Airborne sound isolation

Measurement of sound reduction index: $R(f) = L_s(f) - L_r(f) + 10 \log\left(\frac{S}{A(f)}\right)$

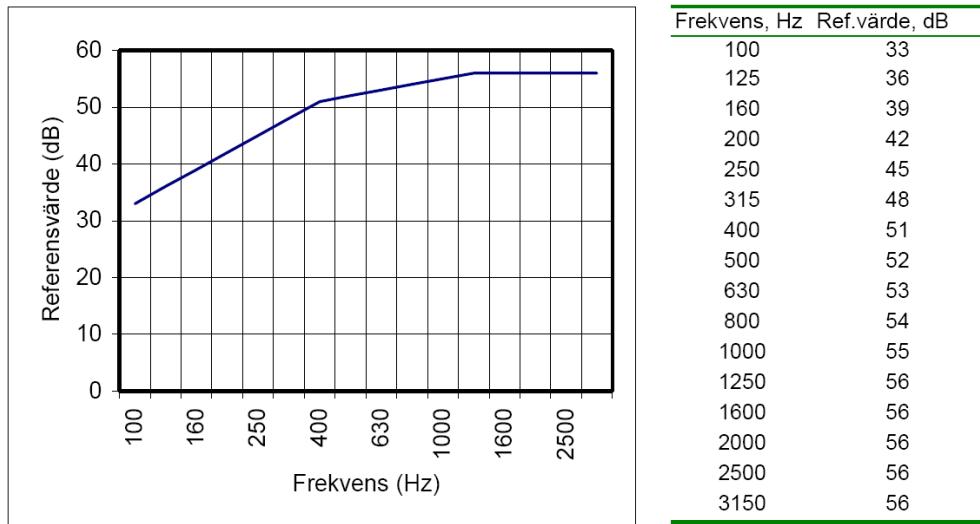


Figure 4 – Reference curve for air borne sound insulation (ISO 717-1)

Impact sound isolation

Measurement of step sound level L: $L_n(f) = L_r(f) + 10 \log\left(\frac{A}{10}\right)$

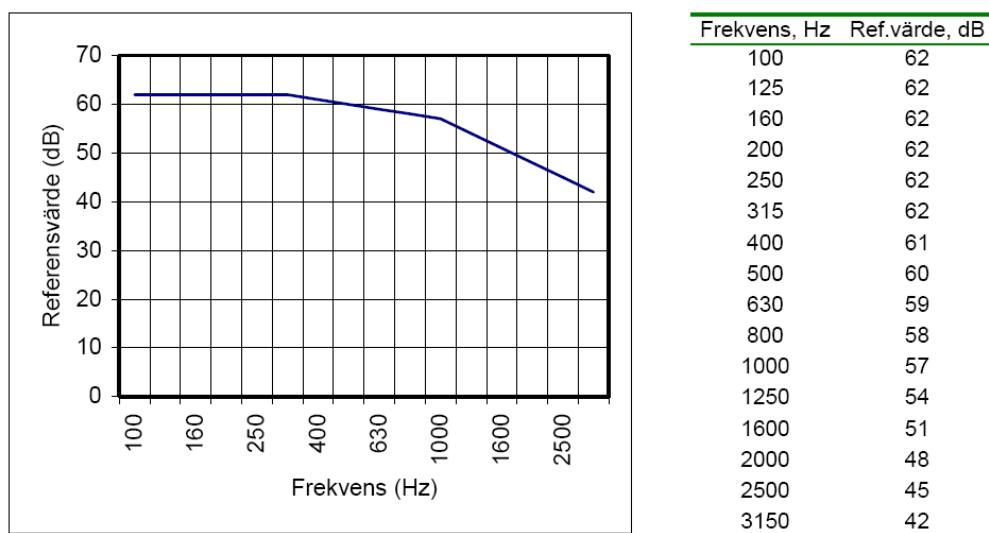


Figure 5 – Reference curve for step sound insulation (ISO 717-2)