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RECORDING

Ljud i byggnad och samhälle (VTAF01) – SDOF

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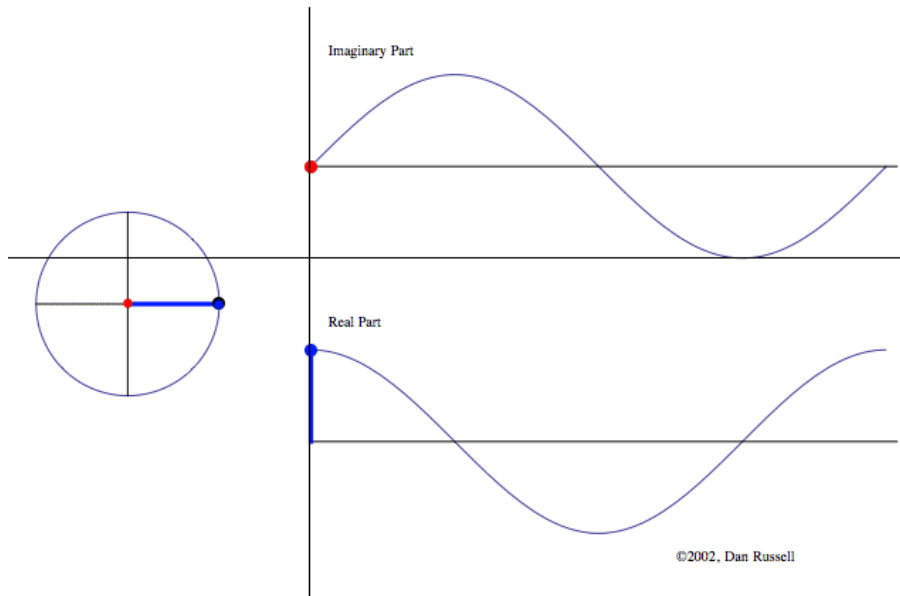
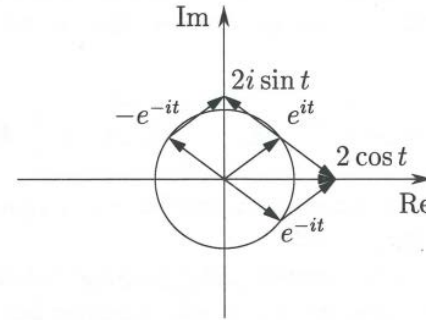
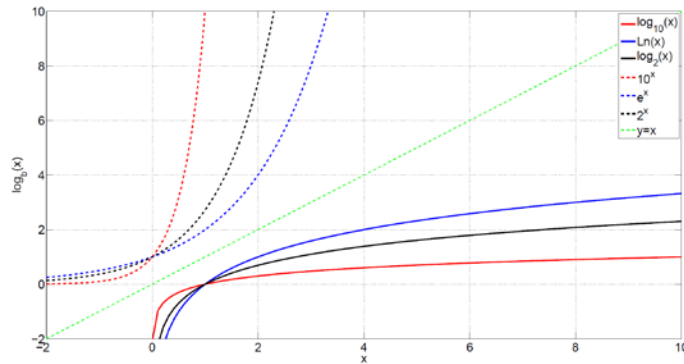


... recap from last lecture

- Course introduction
- Log and complex numbers – why and how
- Why study acoustics and what is acoustics
- Description of a sound wave
- Key concepts
 - Decibel – summation of sources
 - Frequency weighting
 - Frequency bands
 - Noise metrics



... recap from last lecture



A sinus and a cosinus which relate via the complex plane and Euler's equations...



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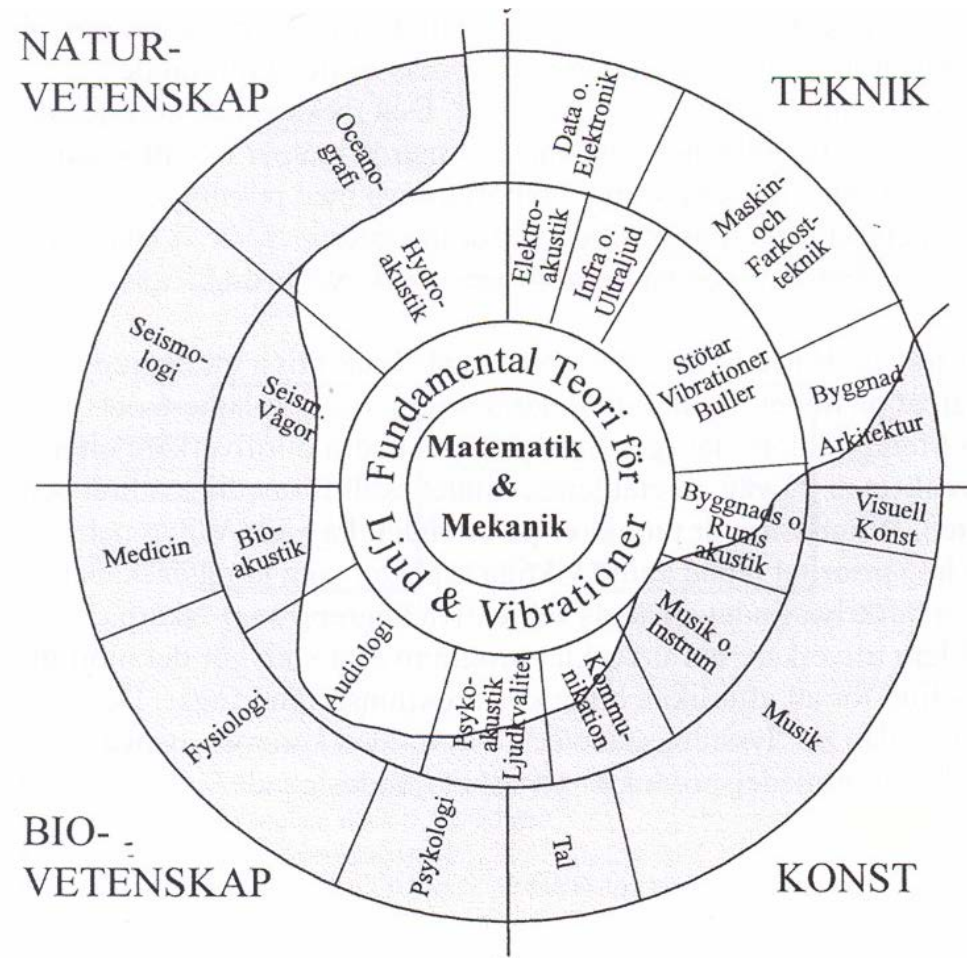
... recap from last lecture



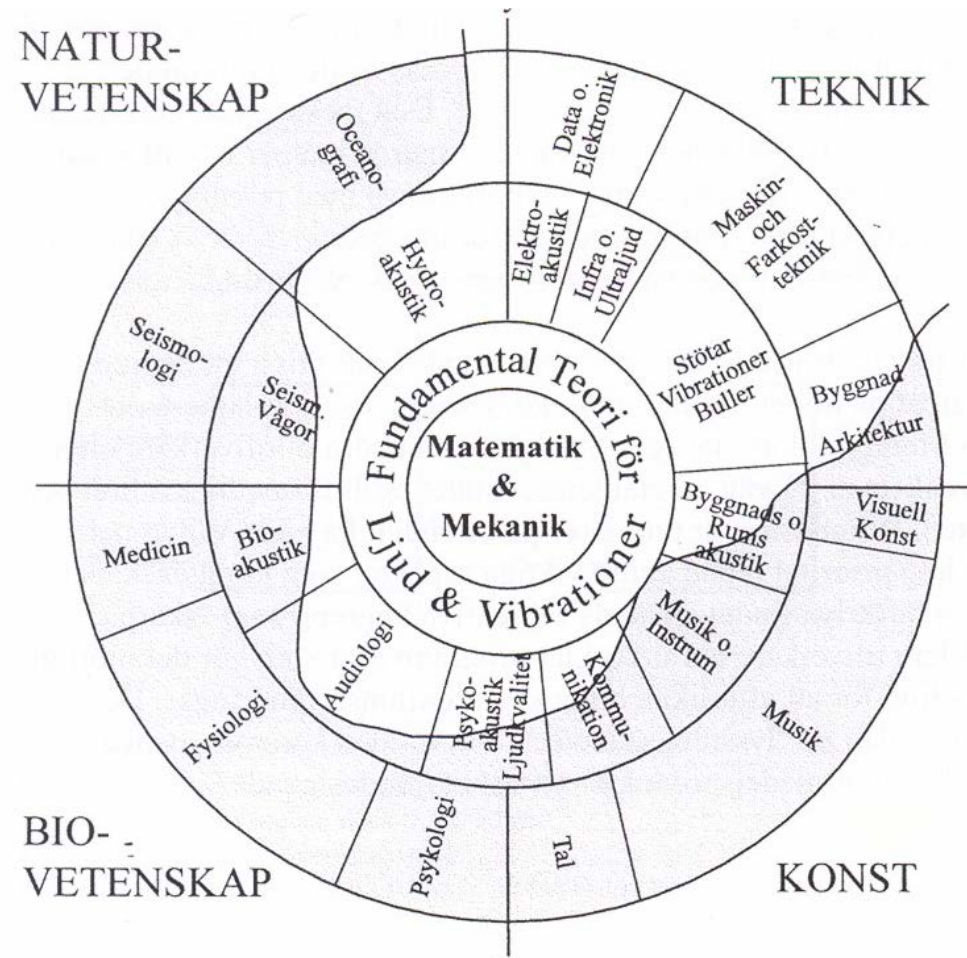
Figur 1.1
Samband mellan akustisk
kvalitet och kostnad för
bulleråtgärder.
Källa: SOU 1993:65



... recap from last lecture



... recap from last lecture



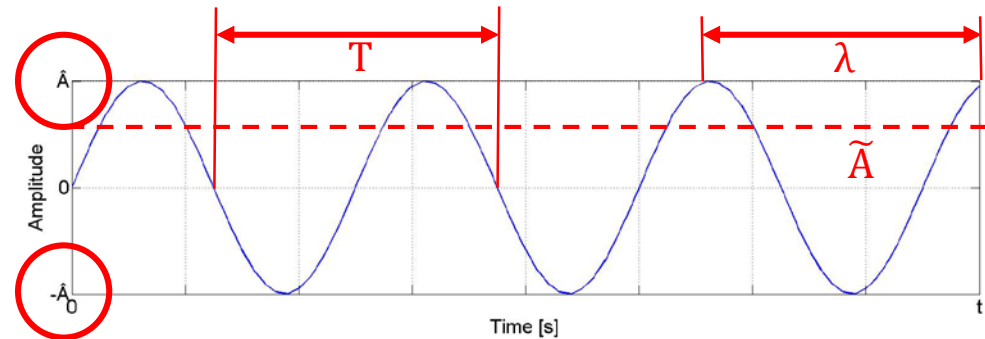
Time & frequency domains

Harmonic signal: $y(t) = \hat{A} \sin(\omega t) = \hat{A} \cos(\omega t + \varphi) = \hat{A} \sin(2\pi f \cdot t)$

- Amplitude: $\hat{A}$
- Period [s]: $T = 1/f$
- Frequency [Hz]: $f = 1/T$
- Wavelength [m]: $\lambda = cT = c/f$
- Propagation Speed [m/s]: $c = f \lambda$
- Effective value (RMS):

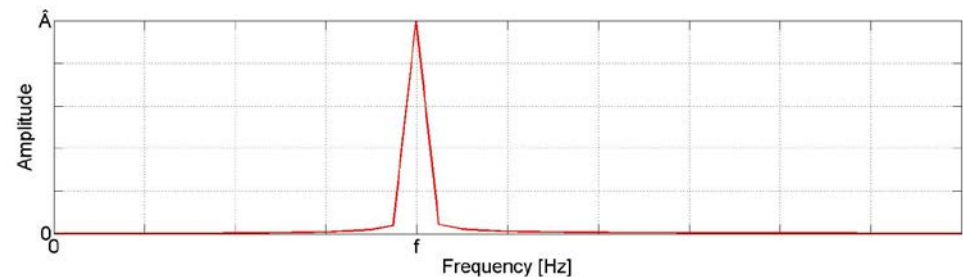
NOTE: $c \neq v$

$$A_{\text{RMS}} = \tilde{A} = \sqrt{\frac{1}{\Delta t} \int_{t_0}^{t_0 + \Delta t} y^2(t) dt}, \quad \tilde{A}_{\text{harmonic signal}} = \hat{A} / \sqrt{2}$$



FFT

How much a time-signal resembles sine waves with varying f

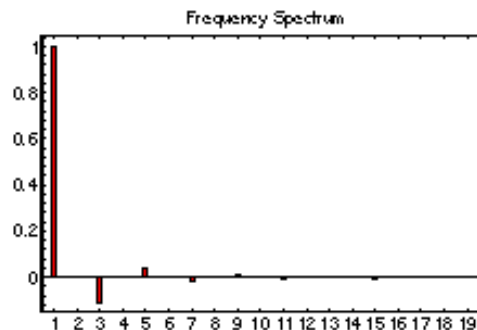
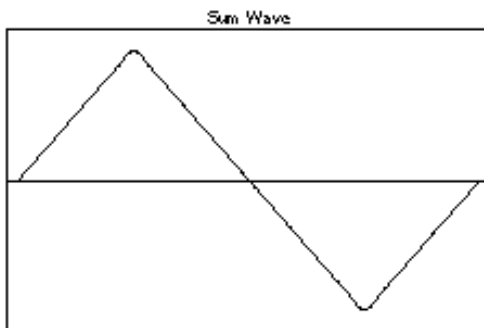
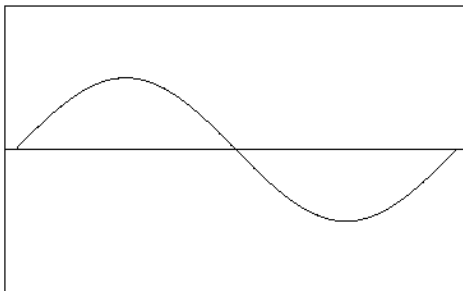
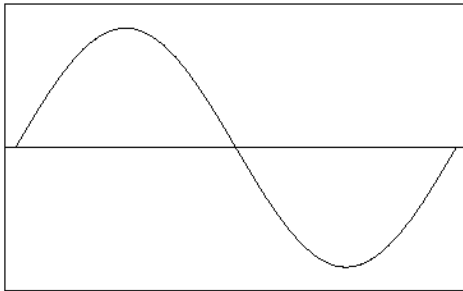


– Frequency domain



Time & frequency domains

- **Fourier Transform:** decomposes a signal into its constituent frequencies.



DEF: The decibel (dB) & SPL

- Logarithmic way of describing a ratio
 - Ratio: velocity, voltage, acceleration...
 - Need of a reference
- Sound pressure level (SPL / L_p)

$$L_p = 10 \log \left(\frac{\tilde{p}^2}{p_{\text{ref}}^2} \right) = 20 \log \left(\frac{\tilde{p}}{p_{\text{ref}}} \right)$$

$\tilde{p} = \tilde{p}(f) \equiv$ RMS pressure

$p_{\text{ref}} = 2 \cdot 10^{-5} \text{ Pa} = 20 \text{ } \mu\text{Pa}$

$p_{\text{atm}} = 101\,300 \text{ Pa}$

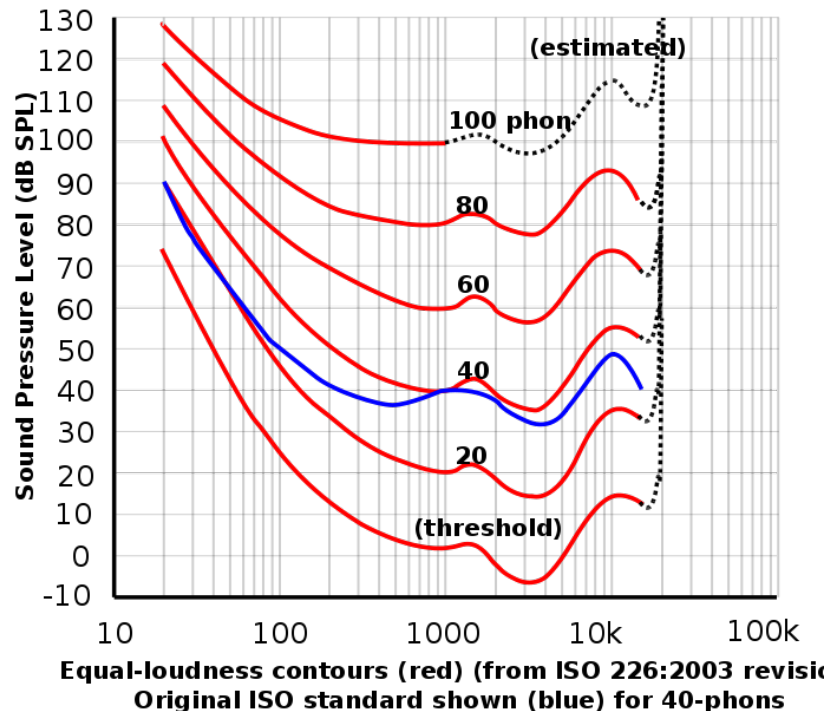
$p_{\text{tot}}(t) = p_{\text{atm}} \pm p(t)$

- $\tilde{p}$ measured with microphones
- Frequency response of human hearing changes with amplitude



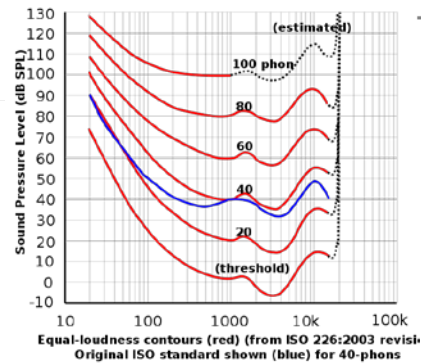
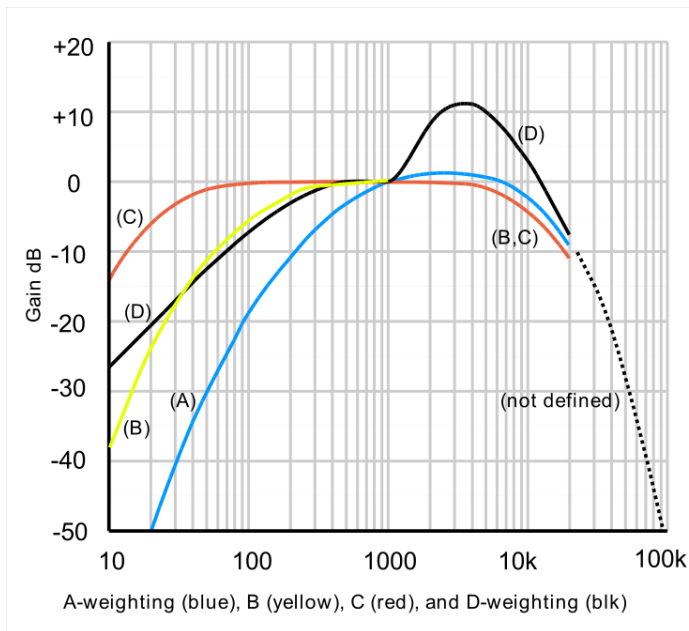
Frequency weightings

- Frequency response of human hearing changes with amplitude
- How to relate the objective measure to the subjective experience of sound?



Frequency weightings (II)

- Filters and calculation

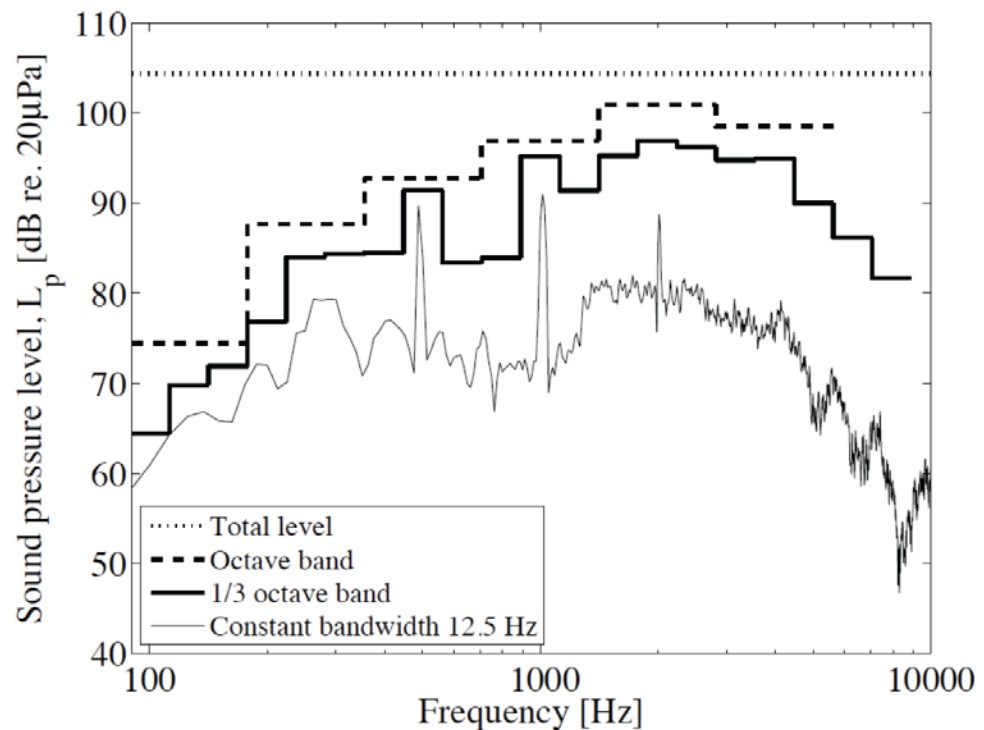


Frekvens [Hz]	A-filter [dB]	B-filter [dB]	C-filter [dB]
10	-70.4	-38.2	-14.3
12.5	-63.4	-33.2	-11.2
16	-56.7	-28.5	-8.5
20	-50.5	-24.2	-6.2
25	-44.7	-20.4	-4.4
31.5	-39.4	-17.1	-3.0
40	-34.6	-14.2	-2.0
50	-30.2	-11.6	-1.3
63	-26.2	-9.3	-0.8
80	-22.5	-7.4	-0.5
100	-19.1	-5.6	-0.3
125	-16.1	-4.2	-0.2
160	-13.4	-3.0	-0.1
200	-10.9	-2.0	0
250	-8.6	-1.3	0
315	-6.6	-0.8	0
400	-4.8	-0.5	0
500	-3.2	-0.3	0
630	-1.9	-0.1	0
800	-0.8	0	0
1000	0	0	0
1250	0.6	0	0
1600	1.0	0	-0.1
2000	1.2	-0.1	-0.2
2500	1.3	-0.2	-0.3
3150	1.2	-0.4	-0.5
4000	1.0	-0.7	-0.8
5000	0.5	-1.2	-1.3
6300	-0.1	-1.9	-2.0
8000	-1.1	-2.9	-3.0
10000	-2.5	-4.3	-4.4
12500	-4.3	-6.1	-6.2
16000	-6.6	-8.4	-8.5
20000	-9.3	-11.1	-11.2



Frequency bands

- A sound in the frequency domain may be looked at in several ways.
 - Narrow bands;
 - Third-octave bands;
 - Octave bands;
 - Total value.



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$$L_{\text{Oct}} = 10 \log \left(\sum_{i=1}^3 10^{\frac{L_{p,i}}{10}} \right)$$

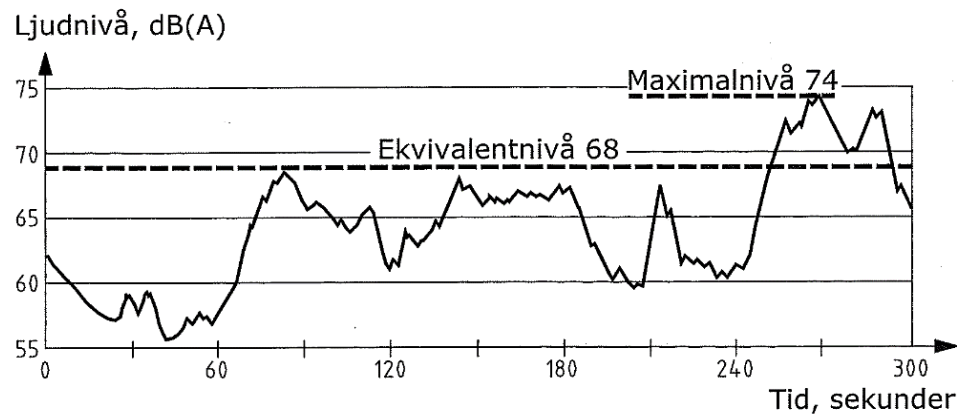
Noise metrics

- There are different noise metrics that we can use, e.g.:

- Equivalent level
- Maximum level

$$L_{eq,T} = 10 \log \left(\frac{1}{T} \int_0^T \frac{p^2(t)}{p_{ref}^2} dt \right) = 10 \log \left(\frac{1}{T} \int_0^T 10^{\left(\frac{L_p(t)}{10}\right)} dt \right)$$

Vägrafikbuller som funktion av tid



Figur 4:9. Ljudnivåns variation under 5 minuter på en livligt trafikerad innerstadsgata. Ekvivalentnivå 68 dB(A), maximalnivå 74 dB(A).

Ex: Calculate the $L_{eq,8h}$ that corresponds to 100 dBA for 15 min.



Summation of noise

- The total RMS pressure:

$$\tilde{p}_{tot}^2 = \frac{1}{\Delta t} \int_{t_0}^{t_0+\Delta t} [p_1(t) + p_2(t)]^2 dt = \tilde{p}_1^2 + \tilde{p}_2^2 + \frac{2}{\Delta t} \int_{t_0}^{t_0+\Delta t} p_1(t)p_2(t)dt$$

- Types of sources

- Correlated (or coherent)

» Constant phase difference, same frequency

» Interferences (constructive/destructive)



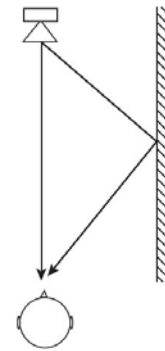
$$L_{p,tot} = 20 \log \left(\sum_{n=1}^N 10^{\frac{L_{p,n}}{20}} \right)$$

- Uncorrelated (or uncoherent)

$$L_{p,tot} = 10 \log \left(\sum_{n=1}^N 10^{\frac{L_{p,n}}{10}} \right)$$



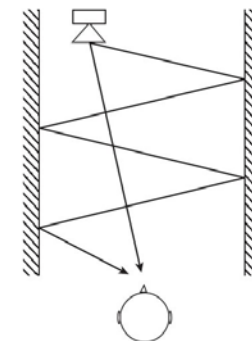
For uncorrelated sources, the 3rd term vanishes



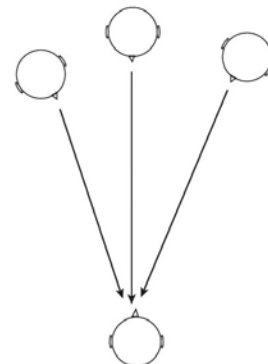
Correlation due to reflection



Correlation due to multiple sources



Uncorrelated reflection due to long delay

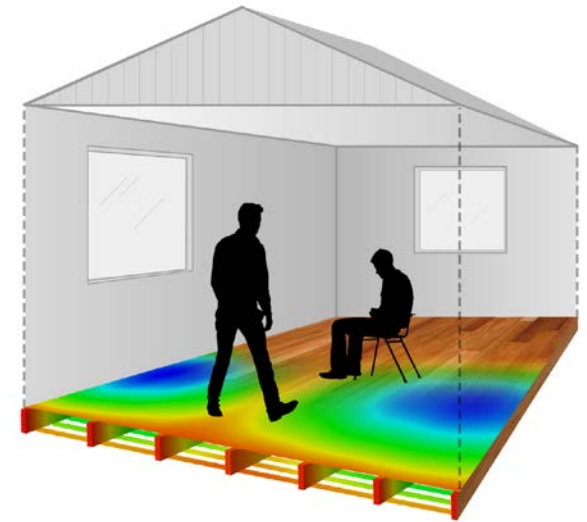


Uncorrelated multiple sources



Introduction

- A very broad definition...
 - Acoustics: *what can be heard...*
 - Vibrations: *what can be felt...*
- Coupled “problem”
 - Hard to draw a line between both domains
- Nuisance to building users
 - Comprise both noise and vibrations



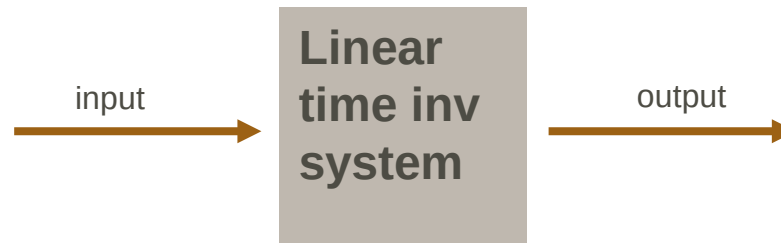
Source: J. Negreira (2016)



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Linear system

- What effect does an input signal has on an ouput signal?
 - What effect does a force on a body has on its velocity?
- A way to answer it using theory of linear time-invariant systems.



Linear system

- Linear time-invariant systems
 - Mathematically: relation input/output described by linear differential equations.
 - Characteristics:
 - » Coefficients independent of time.
 - » Superposition principle.
 - $a(t) \rightarrow c(t); b(t) \rightarrow d(t) \Rightarrow a(t) + b(t) \rightarrow c(t) + d(t)$
 - » Homogeneity principle: $\alpha a(t) \rightarrow \alpha b(t)$
 - » Frequency conserving:
 - $a(t)$ comprises frequencies f_1 and f_2 ; $b(t)$ comprises f_1 and f_2 .



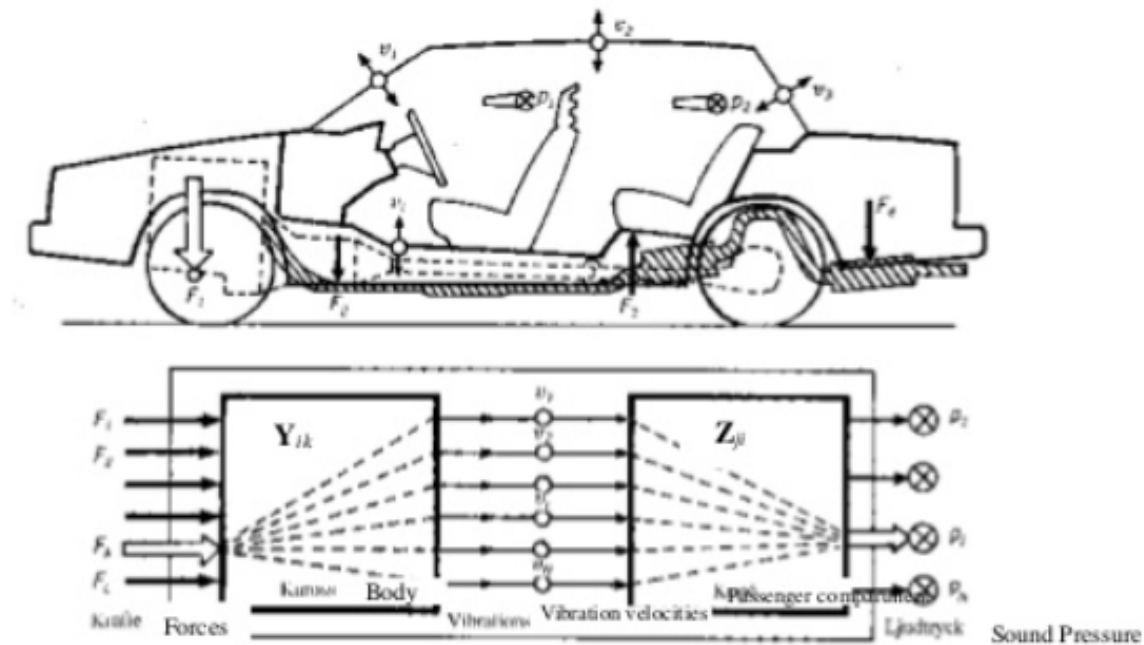
Linear systems

- Linear oscillations shall be considered
 - i.e. yielding linear oscillation between exciting forces and resulting motion
- Typically linearity is achieved when involved quantities can be regarded as small variations about an average value
 - Sound!
 - In acoustics we can typically describe relations between inputs and outputs with linear systems and with linear differential equations with time-constant parameters.



Linear systems

- Really useful and powerful concept



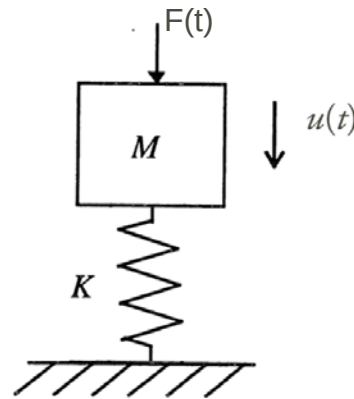
(Picture: Volvo Technology Report, nr 1 1988) [1]



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Single-degree-of-freedom

- SDOF simplest linear system?

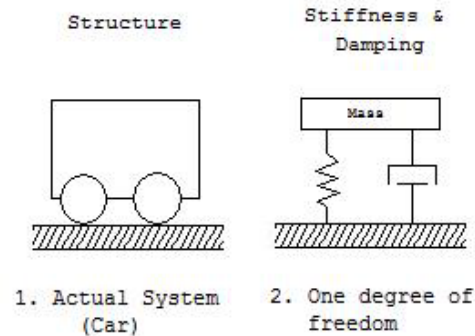


- A mass. A stiffness.
- Input force. Resulting displacement/velocity/acceleration.
- Isn't that perhaps too simple to be useful?

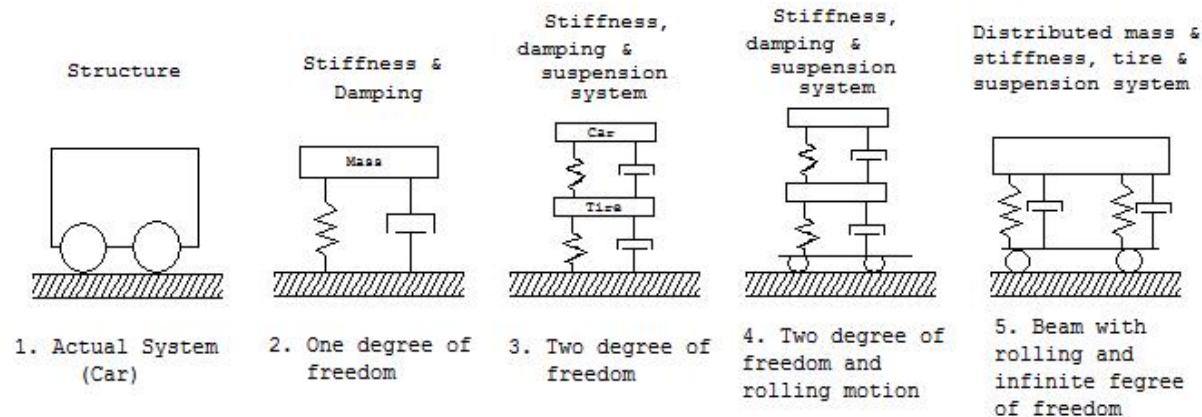


Single-degree-of-freedom

- One can do a lot with SDOF



- And one can use many SDOF to have a multiple degree-of-freedom system (MDOF).

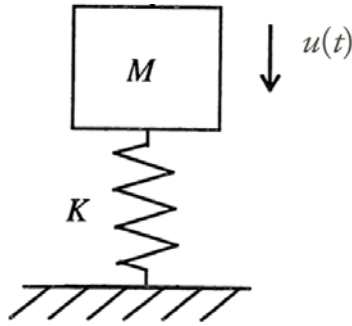


<https://commons.wikimedia.org/wiki/File:Structureandideal2.jpg>



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Equations of Motions of a mass-spring system



- Forces in the system:
 - Newton's law: $M\ddot{x}$
 - Hooke's law: $-Kx$
- Forces shall balance each other:
 - $M\ddot{x} = -Kx$
 - $M\ddot{x} + Kx = 0$
- We got Equations of Motions (EoM) of the system!



Free vibrations

- System is excited at a certain time – BANG!
- No more external forces after that excitation!
 - $M\ddot{x} + Kx = 0$
- What is the solution? i.e. how is the system moving?
- EoM is ordinary differential equations
 - We know the solutions from basic math courses
 - It is exponential functions (they appear again!)
 - $x(t) = ae^{\lambda t}$
 - Plug-in that solution in EoM!



Free vibrations

- EoM: $M\ddot{x} + Kx = 0$
- $M\lambda^2 ae^{\lambda t} + K ae^{\lambda t} = 0$ (mathematically eigenvalue problem)
 - $\lambda^2 + \frac{K}{M} = 0$
 - » $\lambda_1 = i\sqrt{\frac{K}{M}} = i\omega_0$; $\lambda_2 = -i\sqrt{\frac{K}{M}} = -i\omega_0$.
- What are those solutions λ ? (mathematically eigenvalues)
 - K has dimensions $\text{N/m} = [\text{kg m/s}^2]/\text{m} = \text{kg/s}^2$
 - M has dimensions of kg.
 - Then λ is $1/\text{s} = \text{Hz}$. Frequency!
- $x(t) = ae^{i\omega_0 t} + be^{-i\omega_0 t} = A\sin(\omega_0 t) + B\cos(\omega_0 t)$.
- Oscillatory motion!

Analysis of dimensions
is very helpful to check
for mistakes and
understand what is
going on!

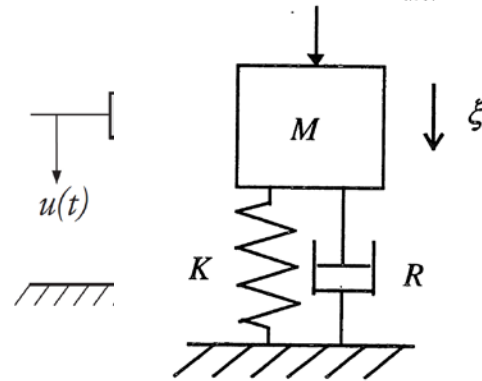


Free vibrations

- $\sqrt{\frac{K}{M}} = \omega_0$ is the (angular) frequency with which that system oscillates.
 - It is the *natural* frequency of the system – eigenfrequency.
- We have not solved the problem because we have constants A and B.
 - $x(t) = A\sin(\omega_0 t) + B\cos(\omega_0 t)$.
 - We need initial conditions at $t=0$
 - Displacement $x(t = 0)$ equals *something*.
 - Velocity $\dot{x}(t = 0)$ equals *something*.
 - Two conditions; two equations; two unknowns (A, B): OK!



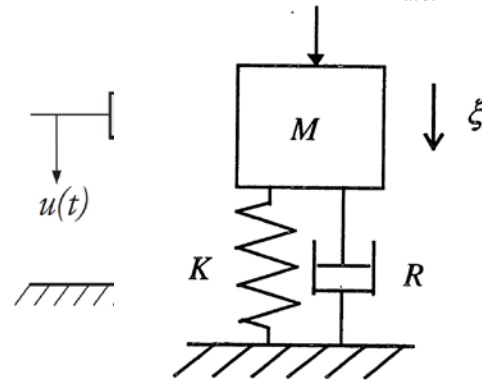
Free vibrations with damping



- Forces shall balance each other:
 - $m\ddot{x} = -Kx - R\dot{x}$
 - $m\ddot{x} + R\dot{x} + Kx = 0$
- Same solution trial $x(t) = ae^{\lambda t}$



Free vibrations with damping

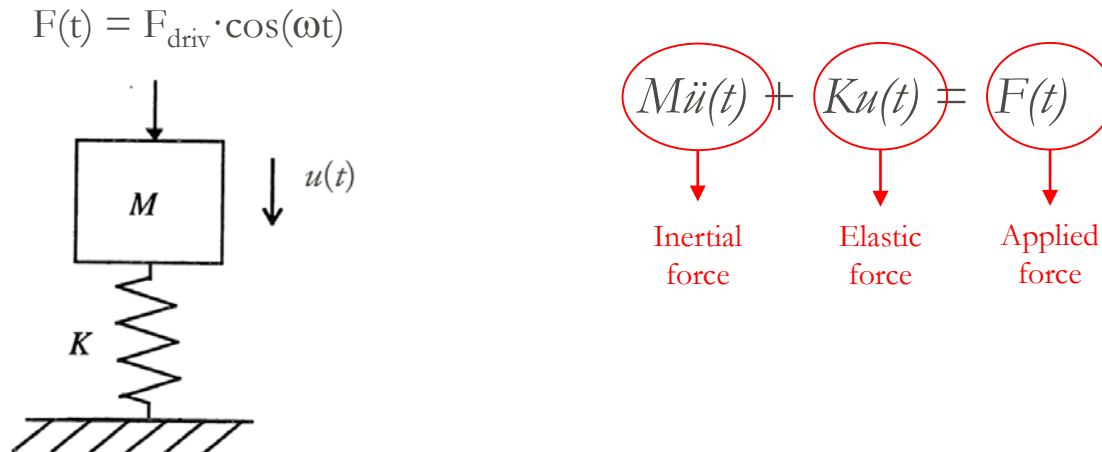


- $\lambda_1 = -R + i\omega_R = i\omega_0$; $\lambda_2 = -R - i\omega_R$; $\omega_R = \sqrt{\omega_0^2 - R^2}$.
- $x(t) = ae^{-Rt+i\omega_R t} + be^{-Rt-i\omega_R t} =$
 $= [A\sin(\omega_R t) + B\cos(\omega_R t)] e^{-Rt}$



Forced motion – Undamped SDOF

- We had an external force. Forced motion.



- $u(t)$ obtained by solving the EoM together with the initial conditions
 - » Solution = Homogeneous + Particular (homogeneous = free vibration!)

$$u(t) = u_p(t) + u_h(t)$$

$F(t) = F_{\text{driv}} \cdot \cos(\omega t)$ $F(t) = 0$



Forced motion – Undamped SDOF

- Eigenfrequency/Natural frequency: the frequency with which the system oscillates when it is left to free vibration after setting it into movement

$$\omega_0 = \sqrt{\frac{K}{M}} \qquad f_0 = \frac{1}{2\pi} \cdot \sqrt{\frac{K}{M}}$$

– Expressed in angular frequency [rad/s] or Hertz [1/s=Hz]

- Homogeneous solution: $u_h(t) = A \cos(\omega_0 t) + B \sin(\omega_0 t) = u_0 \cos(\omega_0 t) + \frac{v_0}{\omega_0} \sin(\omega_0 t)$
 $F(t)=0$

$$u(t=0) = u_0; \quad \dot{u}(t=0) = v_0$$

Initial conditions

- Particular solution: $u_p(t) = u_0 \cos(\omega t) = \frac{F_{driv}}{K} \cdot \frac{1}{\left[1 - \left(\frac{\omega}{\omega_0}\right)^2\right]} \cdot \cos(\omega t)$

“Static solution”

If $\omega \approx \omega_0 \rightarrow$ **Resonance**

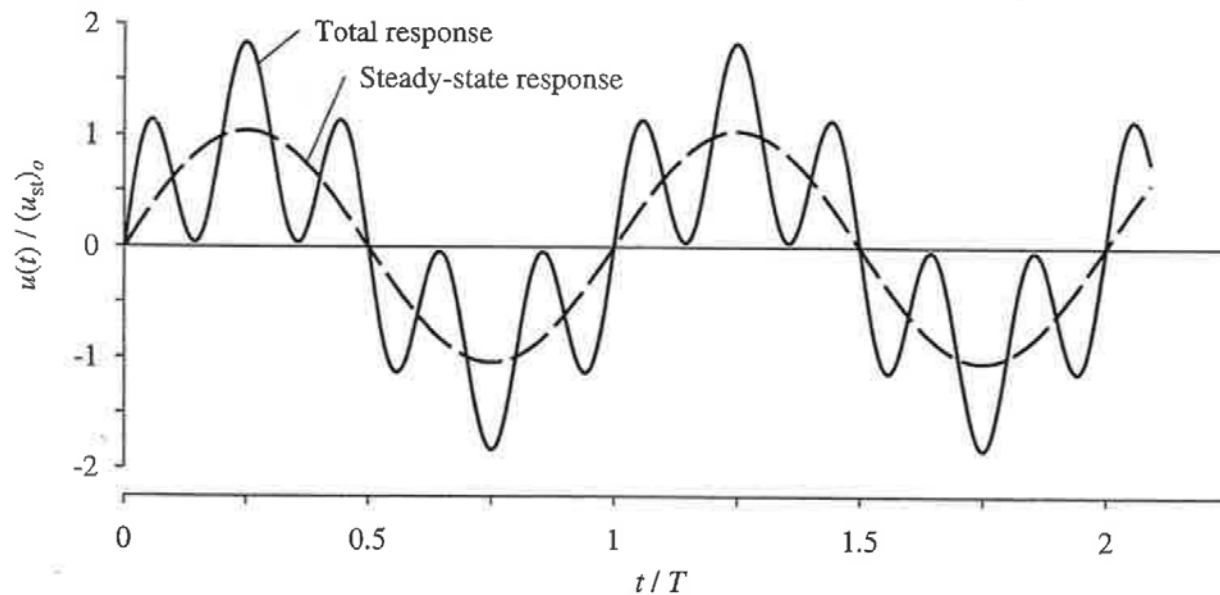
Displacement response factor (R_d)



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Forced motion – Undamped SDOF

$$u(t) = u_p(t) + u_h(t)$$



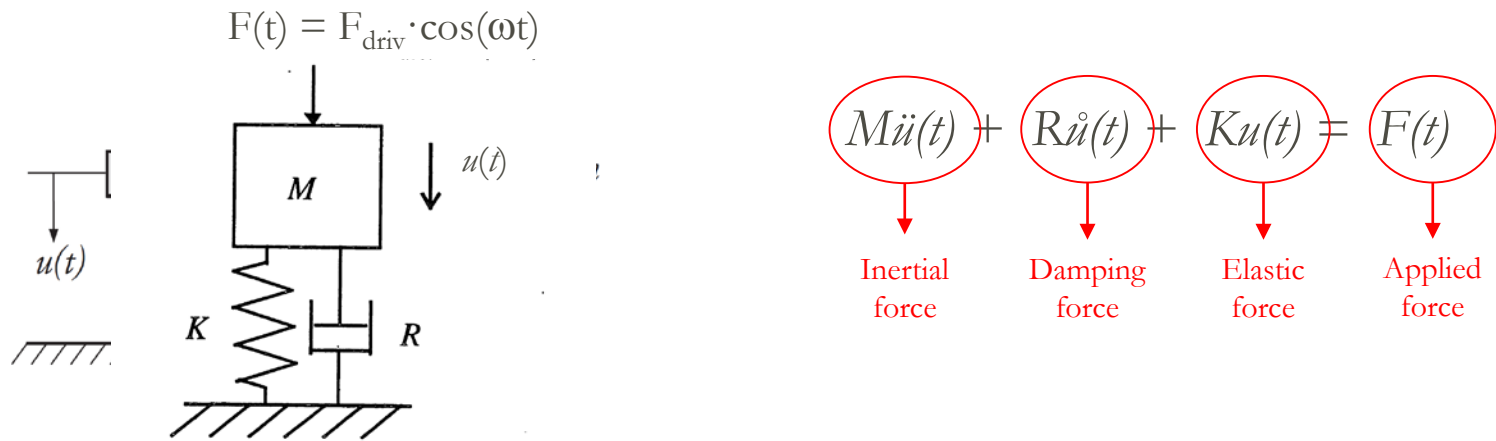
$$u_{total}(t) = \underbrace{u_0 \cos(\omega_0 t) + \frac{v_0}{\omega_0} \sin(\omega_0 t)}_{\text{Homogeneous}} + \underbrace{\frac{F_{driv}}{K} \cdot \frac{1}{\left[1 - \left(\frac{\omega}{\omega_0}\right)^2\right]} \cdot \cos(\omega t)}_{\text{Particular}}$$

$$\omega_0 = \sqrt{\frac{K}{M}}$$



Forced motion – Damped SDOF

- Mass-spring-damper system (e.g. a floor)



- $u(t)$ obtained by solving the EoM together with the initial conditions

» Solution = Homogeneous + Particular

$$u(t) = u_p(t) + u_h(t)$$

Arrows point from the circled terms to their respective forcing functions:

- $u_p(t)$ corresponds to $F(t) = F_{\text{driv}} \cdot \cos(\omega t)$
- $u_h(t)$ corresponds to $F(t) = 0$

NOTE: Damping is the energy dissipation of a vibrating system



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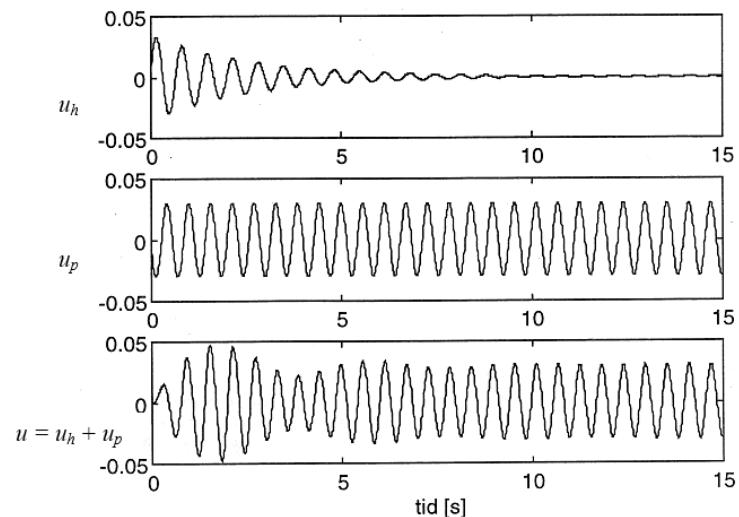
SDOF – Eigenfrequency with/without damping

- Remember! The natural frequency is the frequency with which the system oscillates when it is left to free vibration after setting it into movement

- Undamped: $\omega_0 = \sqrt{\frac{K}{M}}$

NOTE: The natural frequency is not influenced very much by moderate viscous damping (i.e. <0.2)

- Damped: $\omega_d = \omega_0 \sqrt{1 - \zeta^2}$



Figur 7 Homogen, partikulär och total lösning



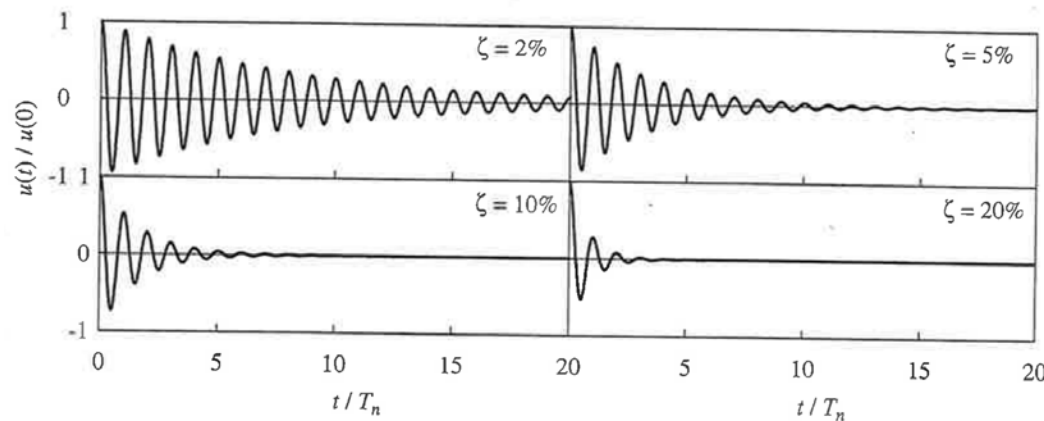
SDOF – Eigenfrequency with/without damping

- Remember! The natural frequency is the frequency with which the system oscillates when it is left to free vibration after setting it into movement

- Undamped: $\omega_0 = \sqrt{\frac{K}{M}}$

- Damped: $\omega_d = \omega_0 \sqrt{1 - \zeta^2}$

NOTE: The natural frequency is not influenced very much by moderate viscous damping (i.e. $\zeta < 0.2$)



Various behaviours for realistic levels of damping



Damped SDOF – Homogeneous solution

- Solution yielded when $F(t)=0$
- Solved with help of the initial conditions (B_1 and B_2)
- Composed of:
 - Decaying exponential part
 - Harmonically oscillating part

$$u_h(t) = e^{-\frac{\eta}{2}\omega_0 t} (A_1 e^{i\omega_d t} + A_2 e^{-i\omega_d t}) = e^{-\frac{\eta}{2}\omega_0 t} (B_1 \sin(\omega_d t) + B_2 \cos(\omega_d t))$$

$$\eta = \frac{R}{\sqrt{MK}} = 2\zeta$$

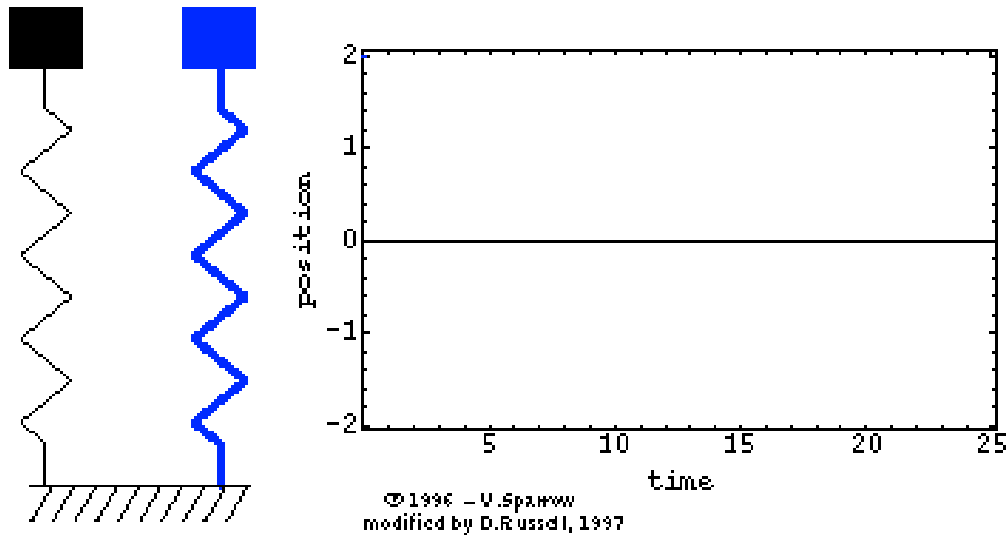
$$\omega_d = \omega_0 \sqrt{1 - \left(\frac{\eta}{2}\right)^2}$$

NOTE: B_1 and B_2 calculated from the initial conditions



SDOF – Homogeneous solution

- Function of damping
 - Responsible for the system's energy loss
 - Example



Without damping
With damping



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Damped SDOF – Particular solution

- Solution showing the displacement under the driving force:

- For example: $F(t) = F_{driv} \cdot \cos(\omega t)$

- The solution has the form: $u_p(t) = D_1 \sin(\omega t) + D_2 \cos(\omega t)$

Which gives the solution

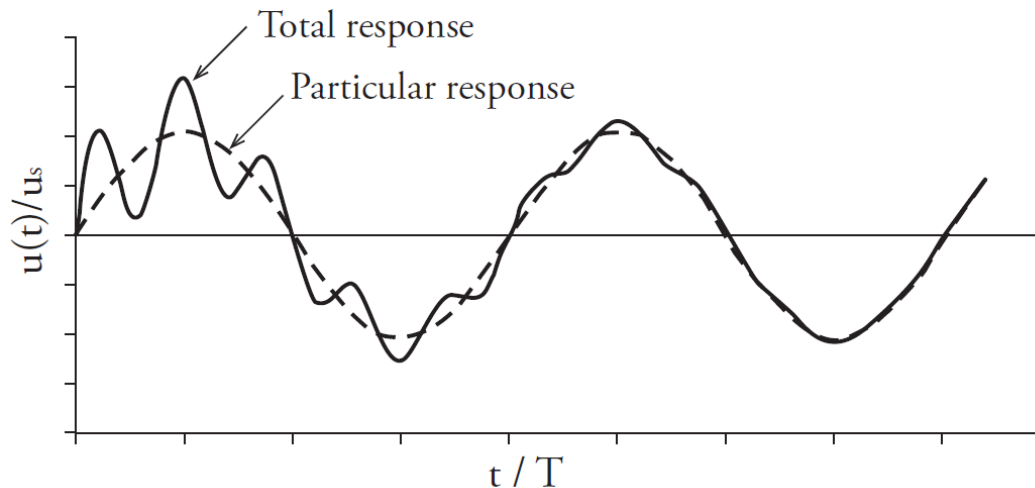
$$D_1 = \frac{R\omega}{(K - M\omega^2)^2 + (R\omega)^2} \cdot F_{driv}$$

$$D_2 = \frac{K - M\omega^2}{(K - M\omega^2)^2 + (R\omega)^2} \cdot F_{driv}$$



Damped SDOF – Total solution

- Total solution = homogeneous + particular
 - The homogeneous solution vanishes with increasing time. After some time: $u(t) \approx u_p(t)$



Total response of a damped system subjected to a harmonic force,

$$u_{\text{total}}(t) = e^{-\frac{\eta}{2}\omega_0 t} (B_1 \sin(\omega_d t) + B_2 \cos(\omega_d t)) + D_1 \sin(\omega t) + D_2 \cos(\omega t)$$

Homogeneous

Particular

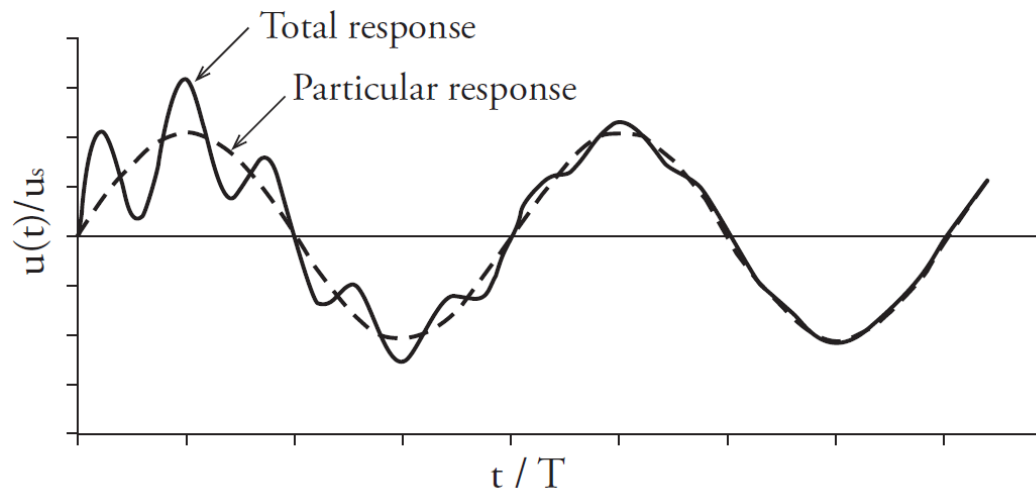
$$\omega_d = \omega_0 \sqrt{1 - \zeta^2}$$



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Damped SDOF – Total solution

- Total solution = homogeneous + particular
 - The homogeneous solution vanishes with increasing time. After some time: $u(t) \approx u_p(t)$



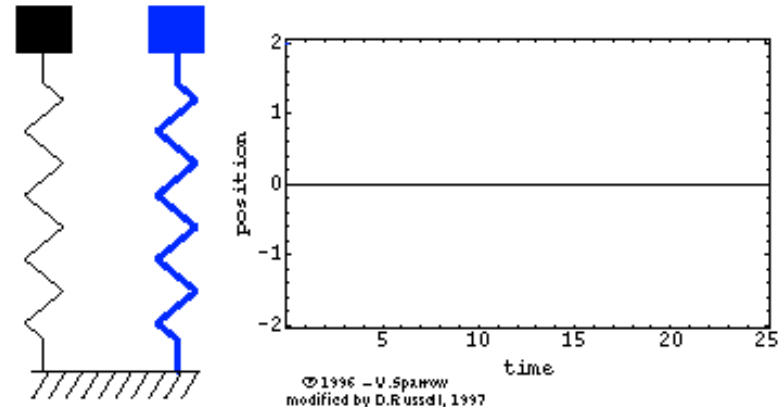
Total response of a damped system subjected to a harmonic force,

$$u_{total}(t) = u_p(t) + u_h(t) = \left[\frac{\left(\frac{F_{driv}}{K} \right) \cdot \cos(\omega t - \alpha)}{\sqrt{\left(1 - \left(\frac{\omega}{\omega_0} \right)^2 \right)^2 + \left(2 \cdot \left(\frac{\eta}{2} \right) \cdot \left(\frac{\omega}{\omega_0} \right) \right)^2}} \right] + e^{-\frac{\eta}{2} \omega_0 t} (B_1 \sin(\omega_d t) + B_2 \cos(\omega_d t))$$

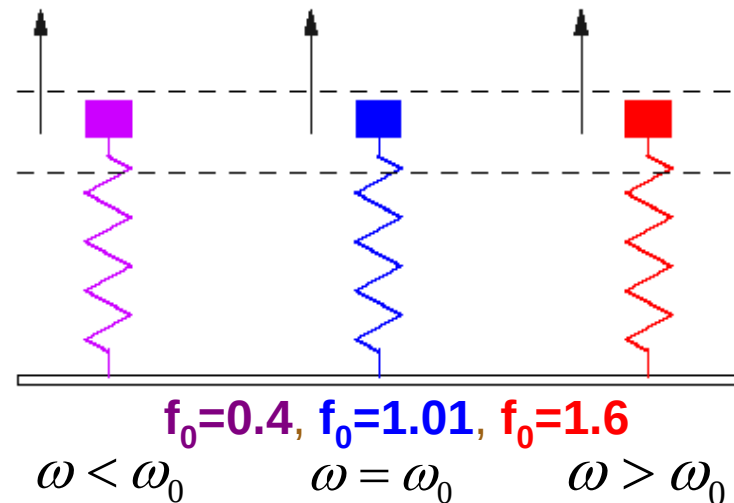


SDOF – Driving frequencies

- Ex:
 - Without damping
 - With damping

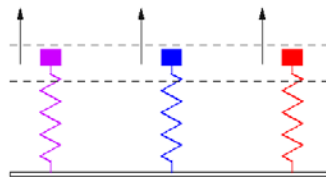
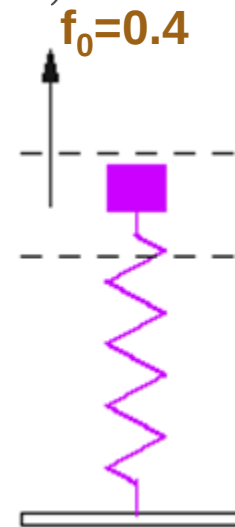
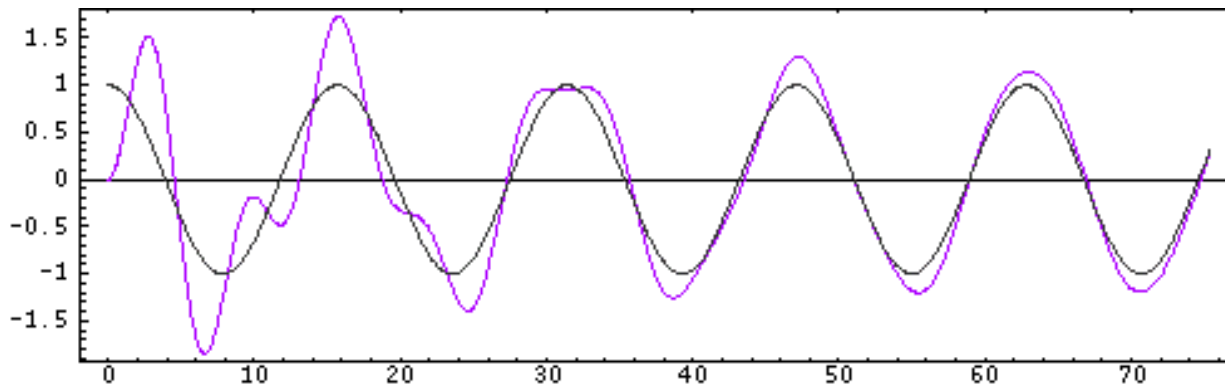


- Same natural frequency $f=1$
- Different driving frequency



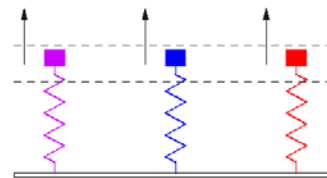
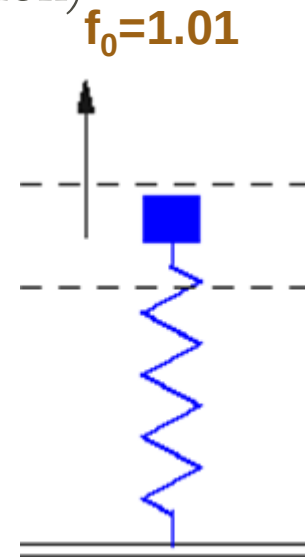
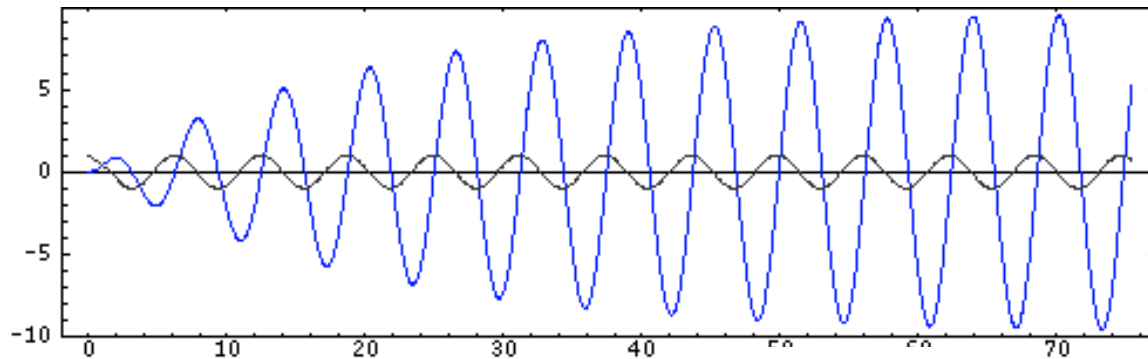
SDOF – Low frequency excitation ($\omega < \omega_0$)

- The spring dominates (increase stiffness to reduce motion)
 - Force and displacement in phase



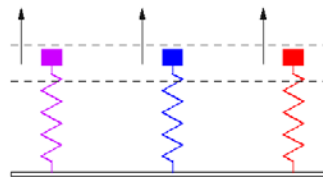
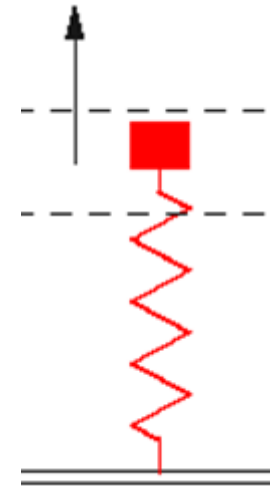
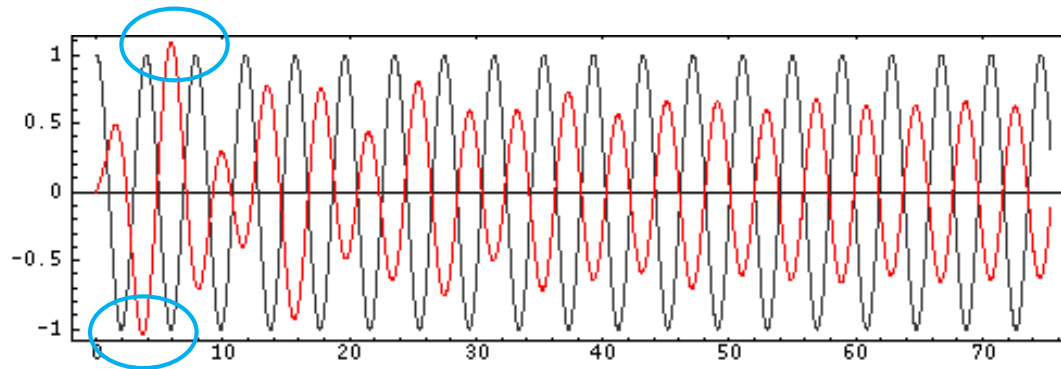
SDOF – Excitation at resonance freq. ($\omega = \omega_0$)

- Damping dominates (increase damping to reduce motion)
 - Phase difference = 90° or π
- If no (or little) damping is present:
 - The system collapses



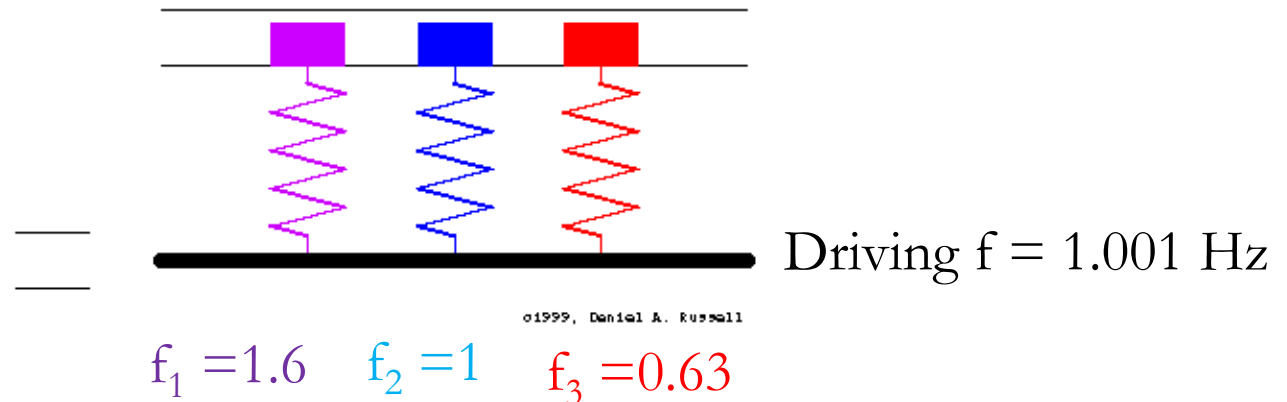
SDOF – High frequency excitation ($\omega > \omega_0$)

- The mass dominates (increase mass to reduce motion) **$f_0=1.6$**
- Force and displacement in counter phase:
 - Phase difference = 180° or π



SDOF – Driving frequencies

- Same driving frequency, different natural frequencies
 - That is, different stiffness and/or mass.



SDOF – Complex representation (Freq. domain)

- Euler's formula: $e^{i\varphi} = \cos(\varphi) + i \sin(\varphi)$

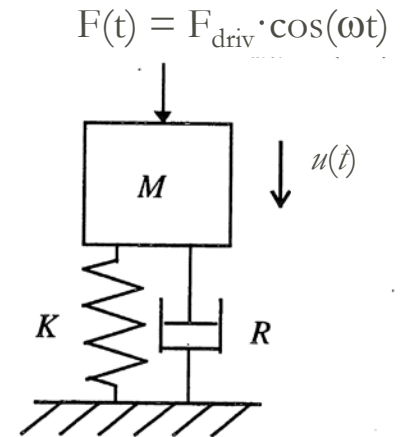
- Then: $F(t) = F_{\text{driv}} \cos(\omega t) = \text{Re}[F_{\text{driv}} e^{i\omega t}]$

$$u(t) = u_0 \cos(\omega t - \varphi) = \text{Re}[u e^{i\varphi} e^{i\omega t}] = \text{Re}[\tilde{u}(\omega) e^{i\omega t}]$$

- Differentiating: $\dot{u}(t) = \text{Re}[i\omega \cdot \tilde{u}(\omega) e^{i\omega t}]$

$$\ddot{u}(t) = \text{Re}[-\omega^2 \cdot \tilde{u}(\omega) e^{i\omega t}]$$

- Substituting in the EOM: $M\ddot{u}(t) + R\dot{u}(t) + Ku(t) = F_{\text{driv}} \cos(\omega t)$



NOTE: This is the particular solution in complex form for a damped SDOF system. In Acoustics, most of the times, we are interested in the particular solution, which is the one not vanishing as time goes by.

$$\tilde{u}(\omega) = \frac{F_{\text{driv}}}{(K - M\omega^2) + Ri\omega}$$

NOTE: Differential equation became second order equation with time-harmonic ansatz!

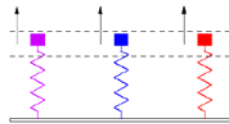
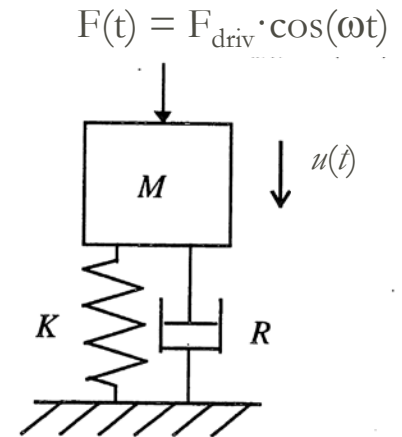
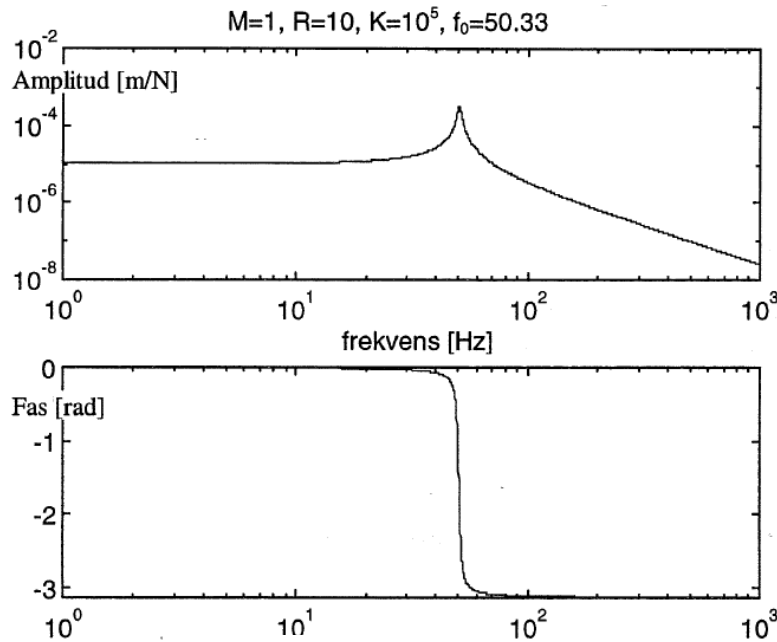
If the system is excited with $\omega_0^2 = K/M$
 → Resonance (dominated by damping)



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SDOF – Frequency response function

- Output / Input $\frac{\tilde{u}(\omega)}{F_{\text{driv}}} = \frac{1}{(K - M\omega^2) + Ri\omega}$
- Kvoten är ett komplext tal och heter överföringsfunktion



SDOF – Frequency response functions (FRF)

- In general, FRF = transfer function, i.e.:

- Contains system information
- Independent of outer conditions
- Frequency domain relationship between input and output of a linear time-invariant system**

$$H_{ij}(\omega) = \frac{\tilde{s}_i(\omega)}{\tilde{s}_j(\omega)} = \frac{\text{output}}{\text{input}}$$



- Different FRFs can be obtained depending on the measured quantity

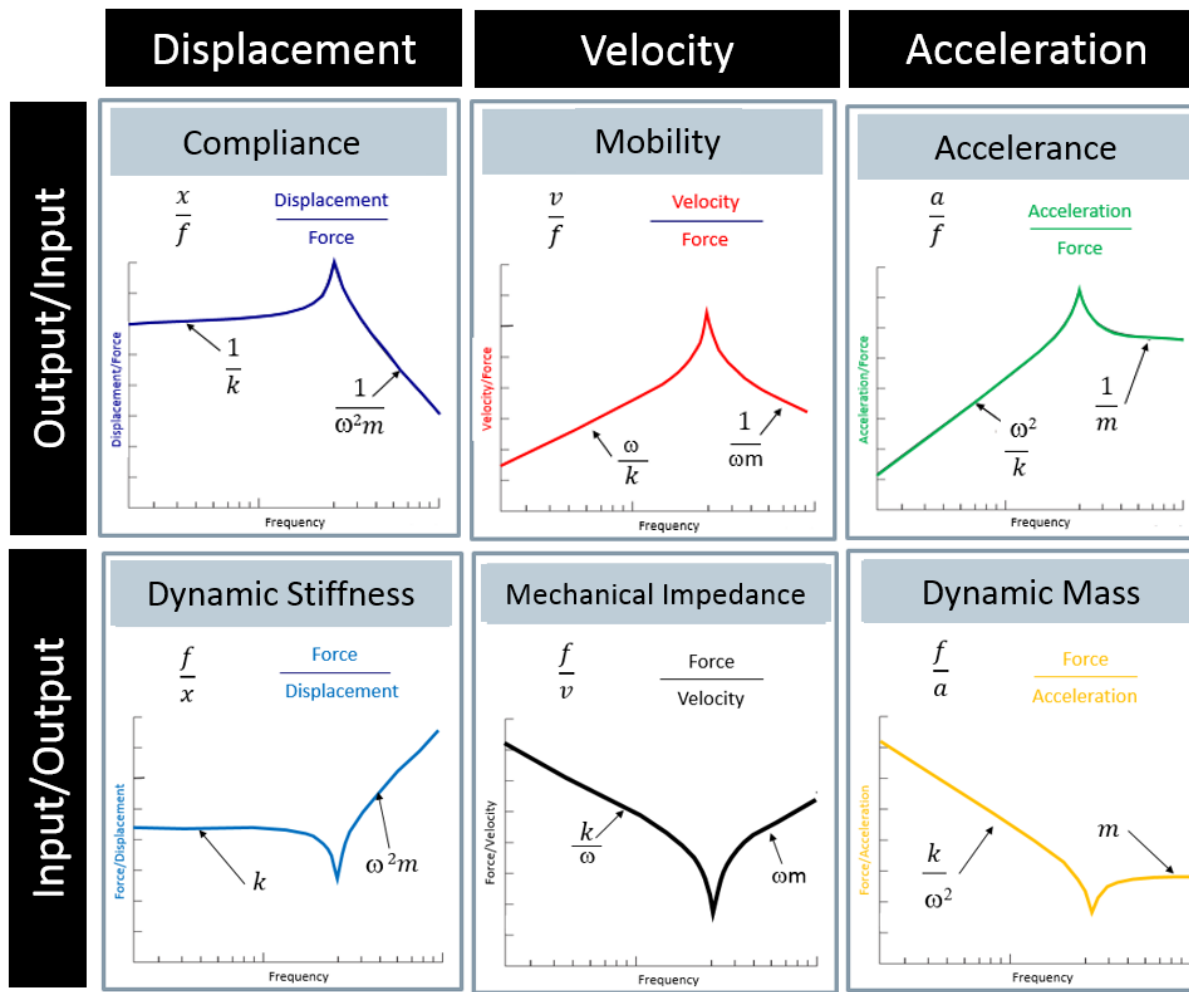
Measured quantity	FRF	
Acceleration (a)	Accelerance = $N_{\text{dyn}}(\omega) = a/F$	Dynamic Mass = $M_{\text{dyn}}(\omega) = F/a$
Velocity (v)	Mobility/admittance = $Y(\omega) = v/F$	Impedance = $Z(\omega) = F/v$
Displacement (u)	Receptance/compliance = $C_{\text{dyn}}(\omega) = u/F$	Dynamic stiffness = $K_{\text{dyn}}(\omega) = F/u$

$$C_{\text{dyn}}(\omega) = \frac{\tilde{u}(\omega)}{F_{\text{driv}}(\omega)} = \frac{1}{(K - M\omega^2) + Ri\omega}$$

$$K_{\text{dyn}}(\omega) = C_{\text{dyn}}(\omega)^{-1} = -M\omega^2 + Ri\omega + K$$



SDOF – Frequency response functions (FRF)

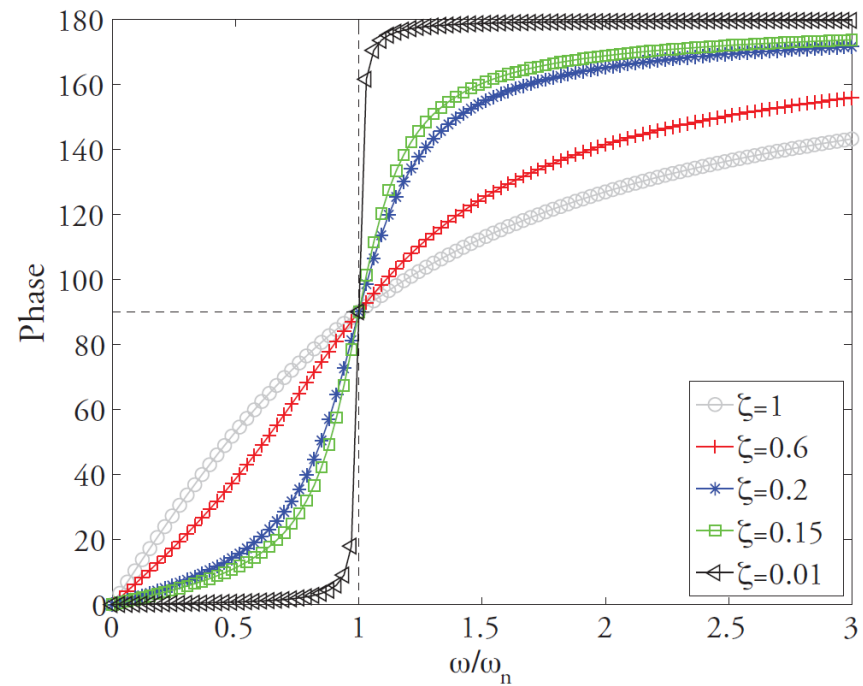
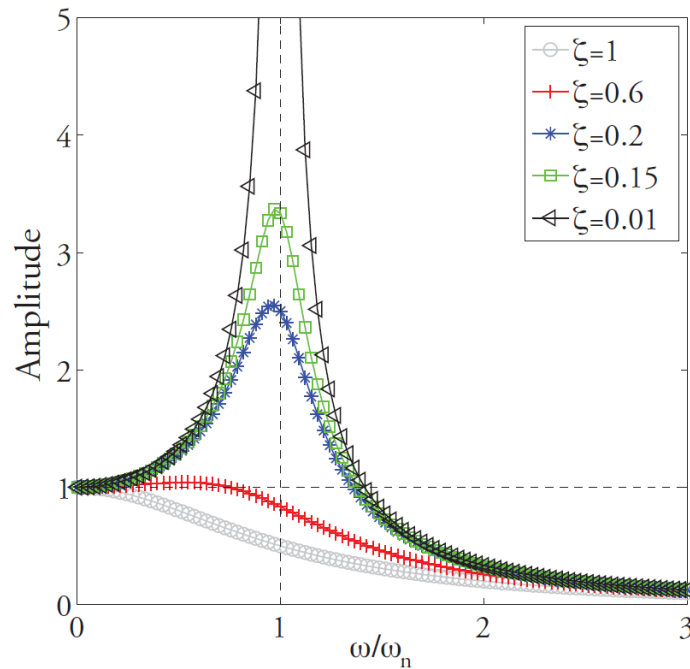


Source: <https://community.plm.automation.siemens.com/t5/Testing-Knowledge-Base/The-FRF-and-its-Many-Forms>

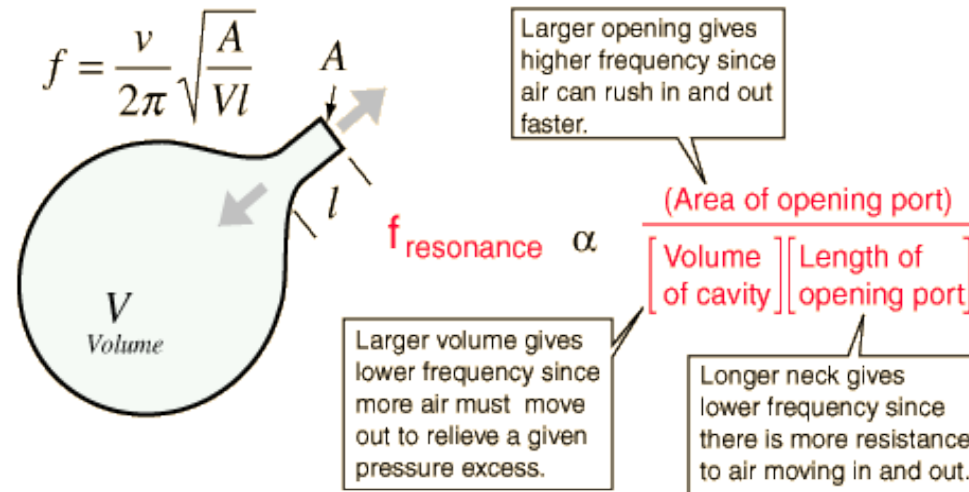


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SDOF – Linear dynamic response to harmonic excitation



Helmholtz resonator



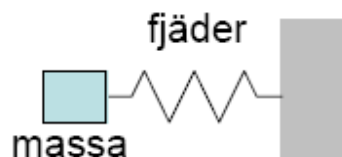
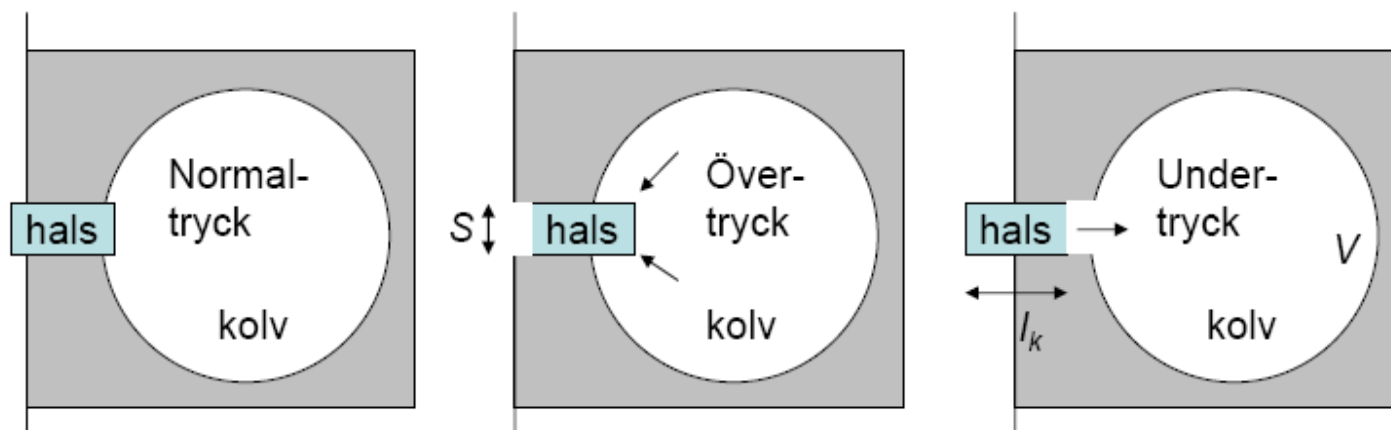
Source: hyperphysics

<https://youtu.be/VAySXYqbc8M>



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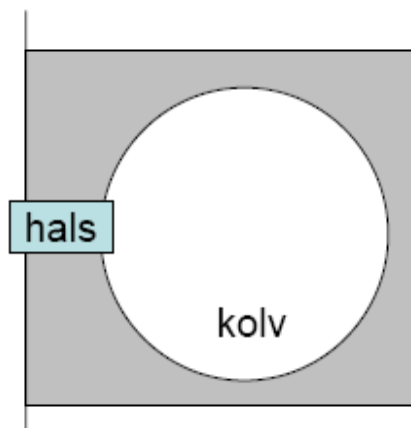
Helmholtz resonator



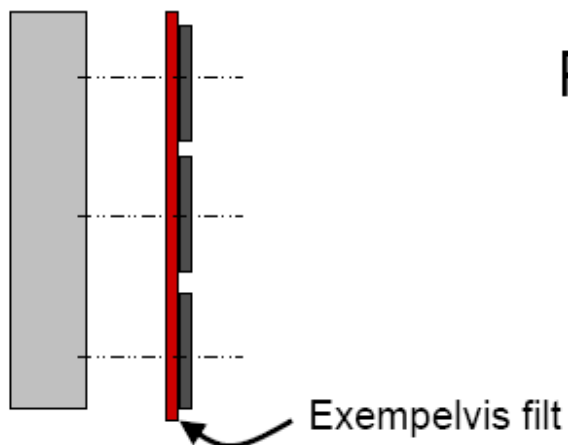
$$f_r = \frac{c}{2\pi} \sqrt{\frac{S}{l_k V}}$$



Helmholtz resonator (III)



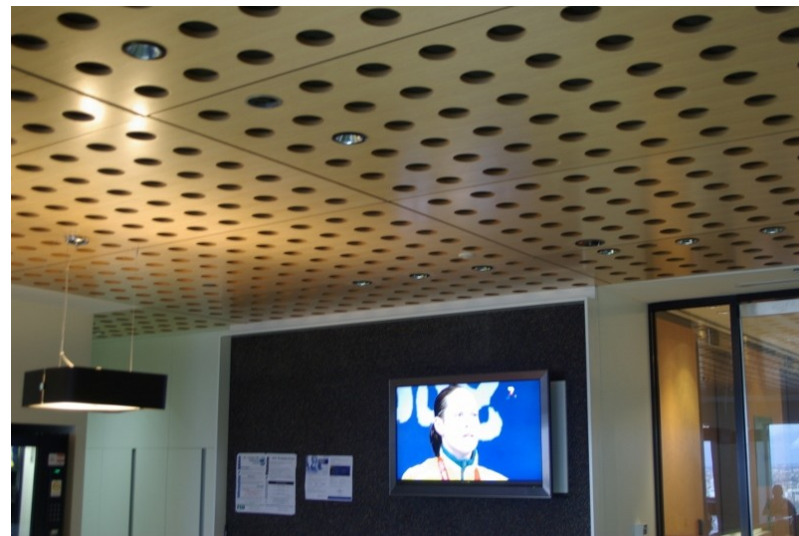
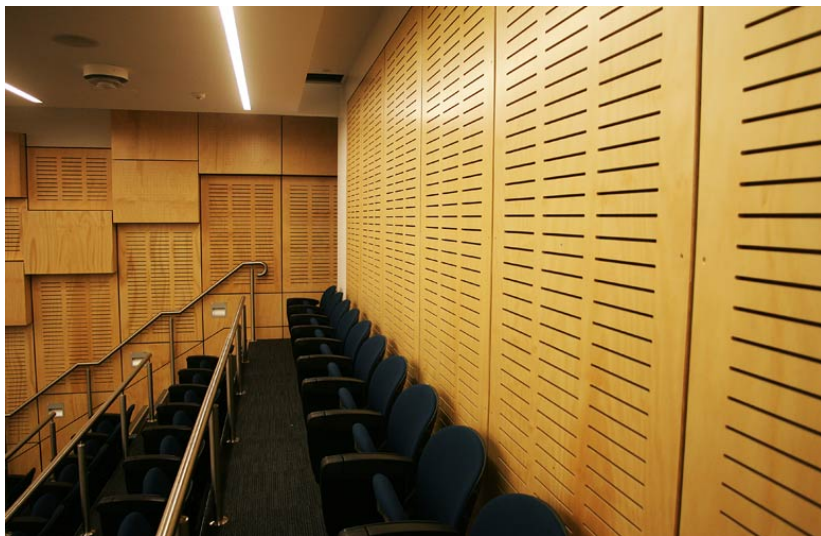
Där rörelsen är som störst.



Perforerad absorbent.



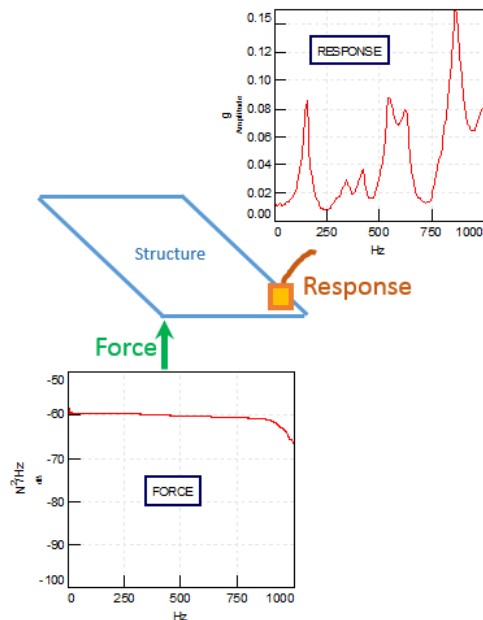
Helmholtz resonator (IV)



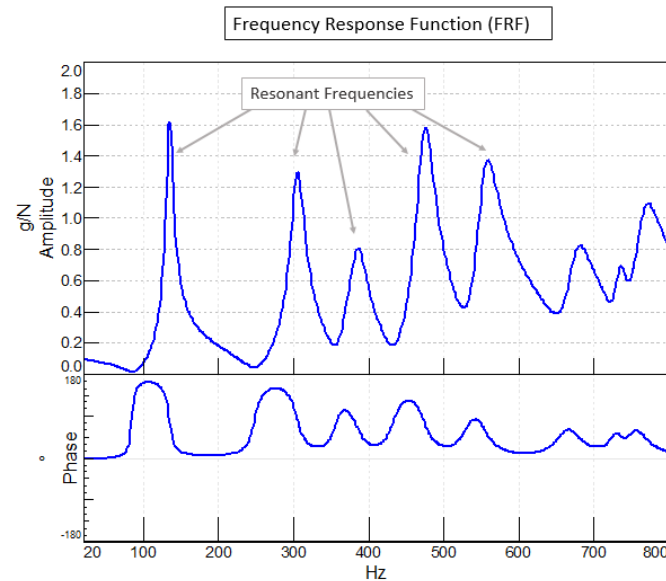
FRF of a complex system

- What happens if we evaluate FRF of a complex (linear) system such as a plate?

- We gain useful info on it!



$$H_{ij}(\omega) = \frac{\tilde{s}_i(\omega)}{\tilde{s}_j(\omega)} = \frac{\text{output}}{\text{input}}$$



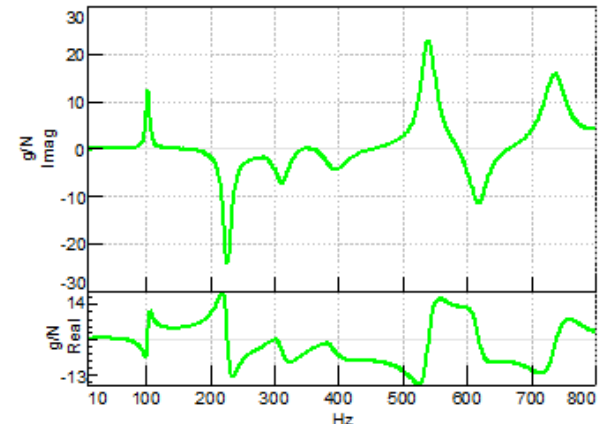
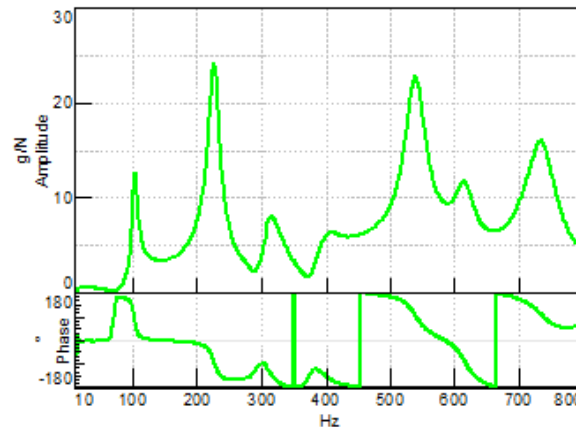
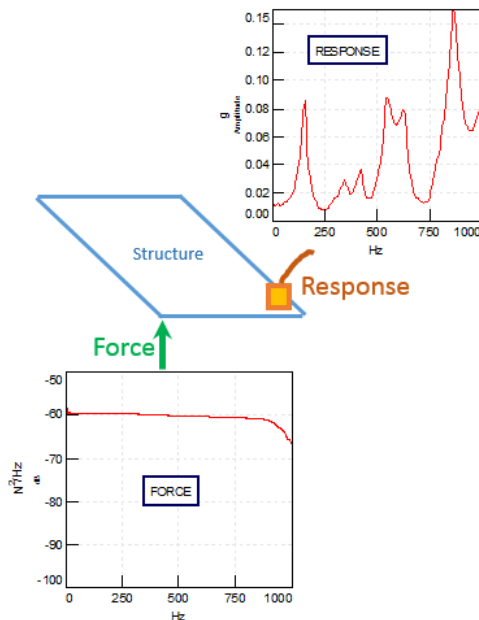
Source: <https://community.sw.siemens.com/s/article/what-is-a-frequency-response-function-frf>



FRF of a complex system

- FRFs are complex
 - Amplitude/Phase
 - Real / imaginary part

$$H_{ij}(\omega) = \frac{\tilde{s}_i(\omega)}{\tilde{s}_j(\omega)} = \frac{\text{output}}{\text{input}}$$



$$\lambda_1 = -R + i\omega_R = i\omega_0 ; \lambda_2 = -R - i\omega_R ; \omega_R = \sqrt{\omega_0^2 - R^2}.$$

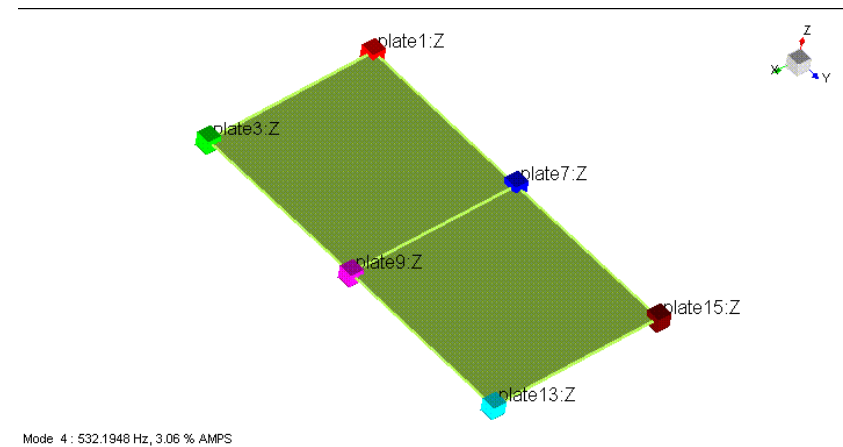
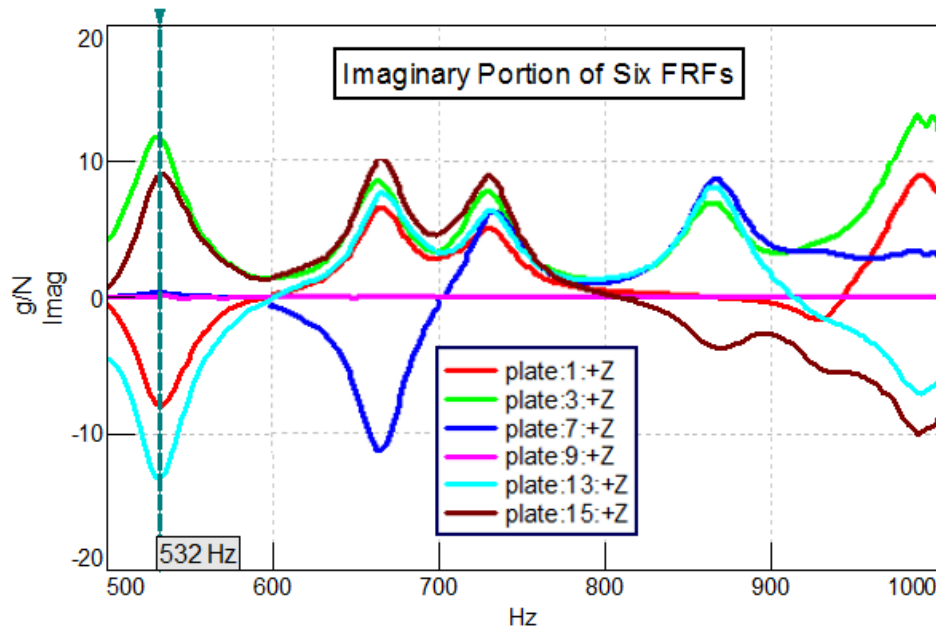
Source: <https://community.sw.siemens.com/s/article/what-is-a-frequency-response-function-frf>



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FRF of a complex system

- Real and imaginary parts – the imaginary part has interesting information



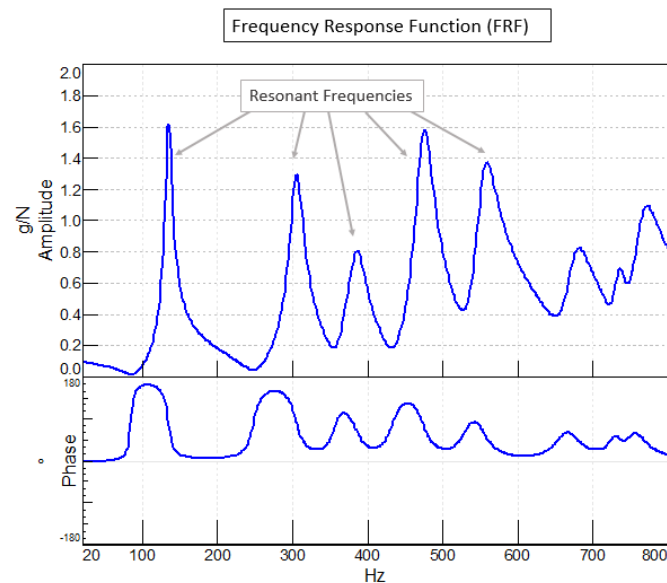
Source: <https://community.sw.siemens.com/s/article/what-is-a-frequency-response-function-frf>



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FRF of a complex system

- Each peak is showing a natural frequency
 - Each peak is a mass-spring-damper SDOF system?!



Source: <https://community.sw.siemens.com/s/article/what-is-a-frequency-response-function-frf>



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Thank you for your attention!

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