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Acoustics (VTAN01)

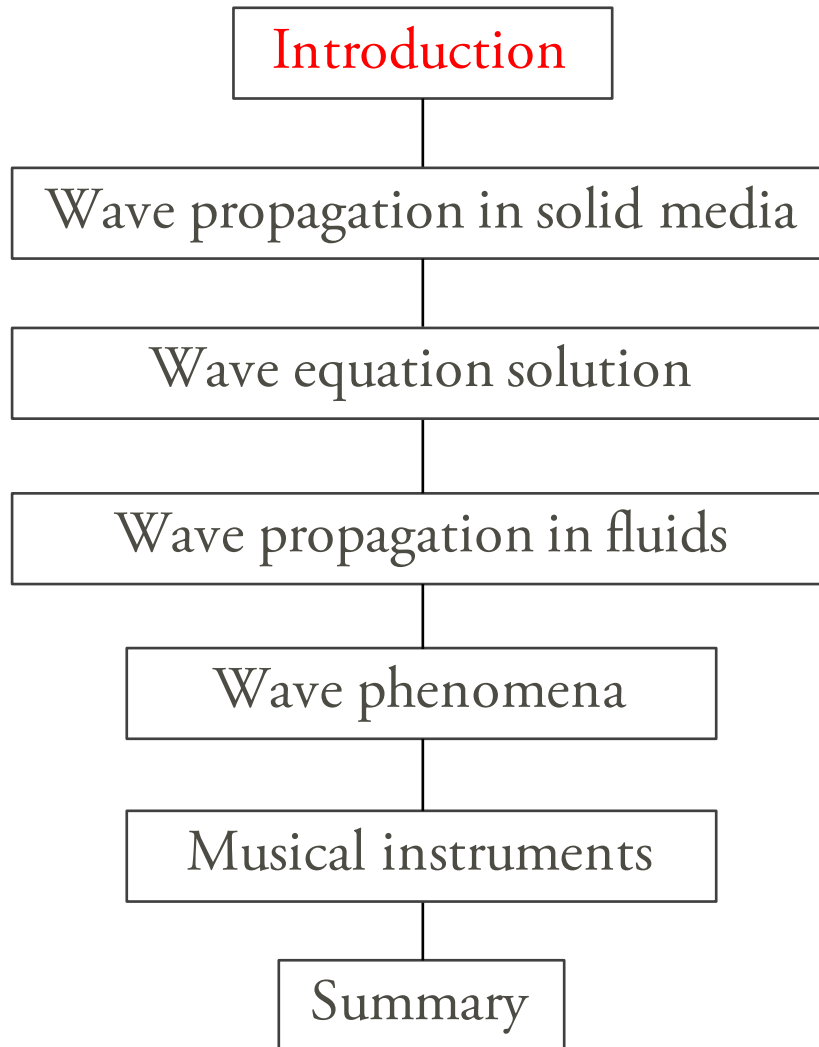
3. Wave propagation

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Outline



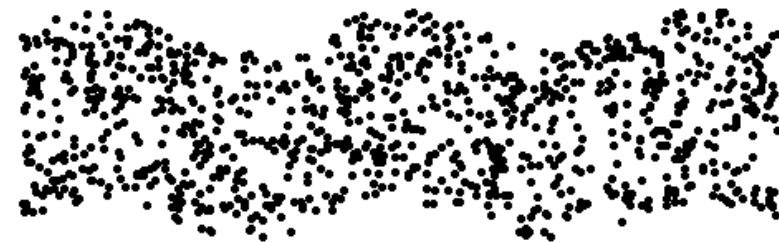
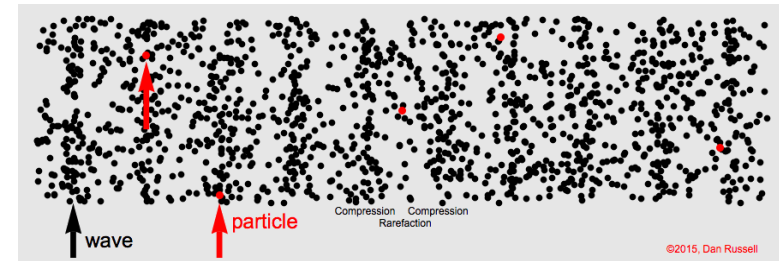
Learning outcomes

- Wave propagation in solid media
 - Longitudinal/quasi-longitudinal waves
 - Shear waves
 - Bending waves
- Wave equation solution
- Wave propagation in fluids
- Wave phenomena
- Musical acoustics



Types of waves – Classification

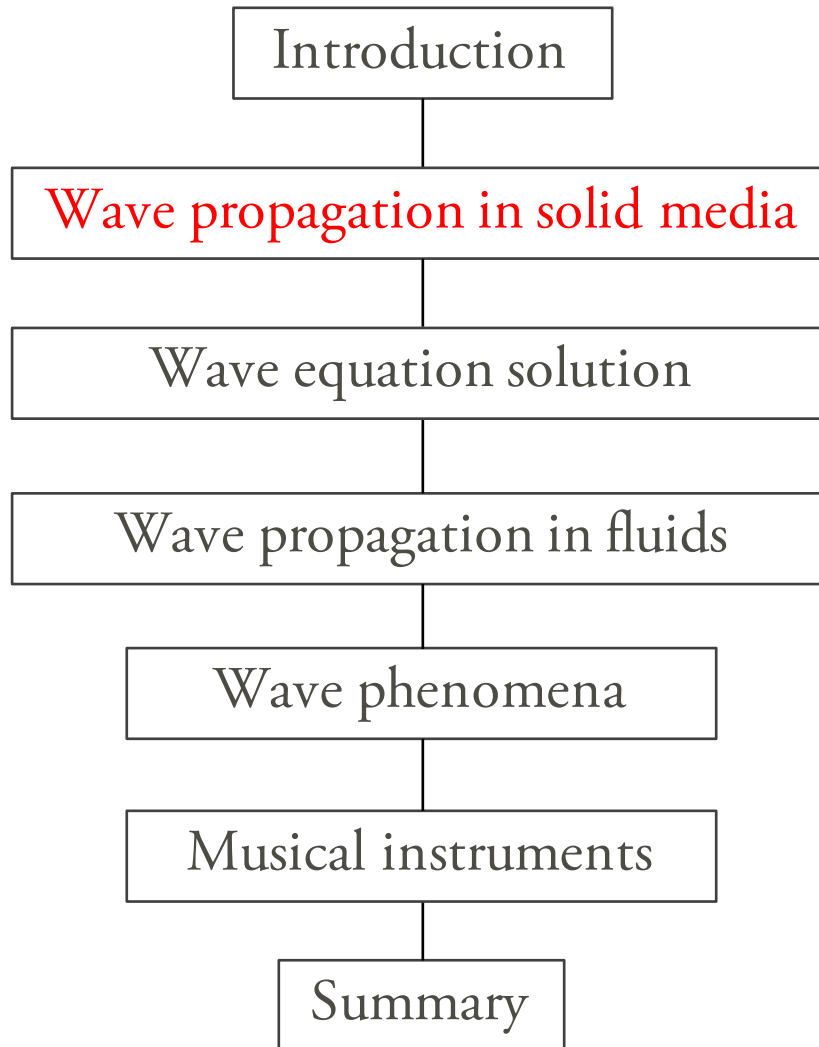
- Depending on propagation media
 - Mechanical waves (solids and fluids)
 - Electromagnetical waves (vacuum)
- Propagation direction
 - 1D, 2D and 3D
- Based on periodicity
 - Periodics and non-periodics
- Based on particles' movement in relation with propagation direction:
 - Longitudinal waves (solids and fluids)
 - Transverse waves (solids)
- ...



NOTE: waves do not transport mass, just energy



Outline



Types of waves in solid media

- Longitudinal waves (∞ medium \approx beams)
 - Quasi-longitudinal waves (finite \approx plates)

$$\frac{\partial^2 u_x}{\partial x^2} - \frac{\rho}{E'} \frac{\partial^2 u_x}{\partial t^2} = 0$$

$$c_L = \sqrt{\frac{E}{\rho}}$$

- Shear waves

$$\frac{\partial^2 u_y}{\partial x^2} - \frac{\rho}{G} \frac{\partial^2 u_y}{\partial t^2} = 0$$

$$c_{qL} = \sqrt{\frac{E'}{\rho}} = \sqrt{\frac{E}{\rho(1-\nu^2)}}$$

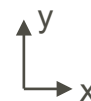
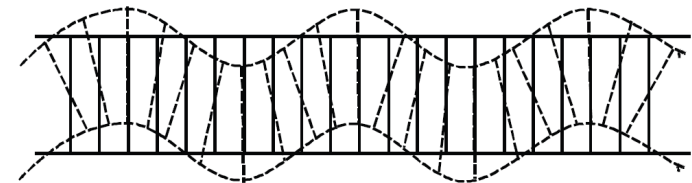
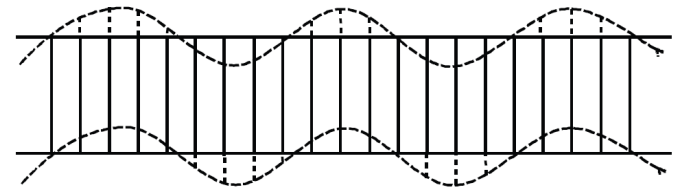
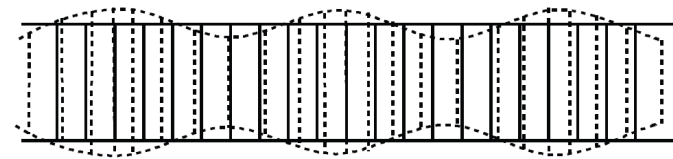
$$c_{sh} = \sqrt{\frac{G}{\rho}} = \sqrt{\frac{E}{2(1+\nu)\rho}}$$

- Bending waves (dispersive)

$$B \frac{\partial^4 u_y}{\partial x^4} + m \frac{\partial^2 u_y}{\partial t^2} = 0$$

$$c_{B(\omega)} = \sqrt{\omega}^4 \sqrt{\frac{B}{m}}$$

Plate: E, G, ρ, ν, h



$$m = \rho h$$

$$B_{beam} = E \frac{bh^3}{12}$$

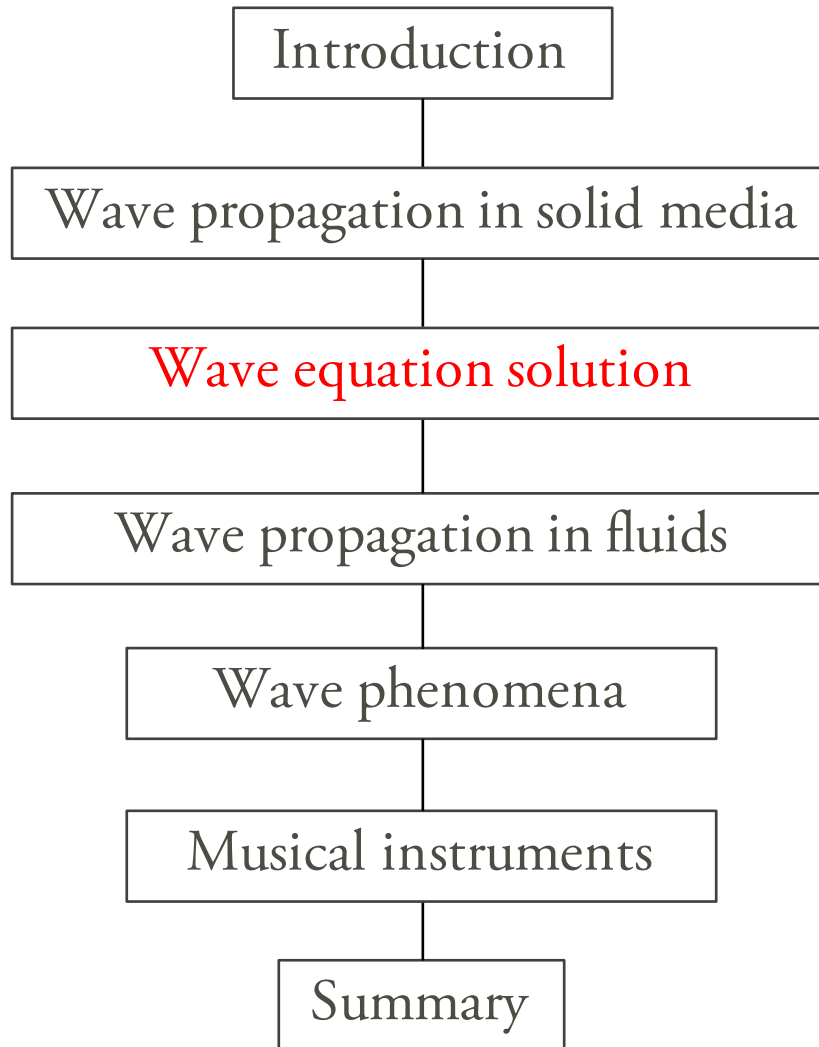
$$B_{plate} = \frac{Eh^3}{12(1-\nu^2)}$$

NOTE: torsional waves (beams and columns) are not addressed here



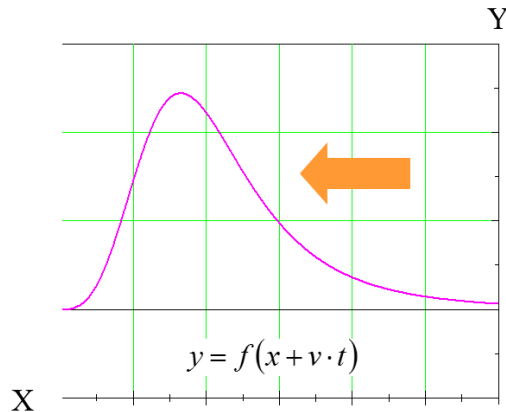
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Wave equation solution (I)

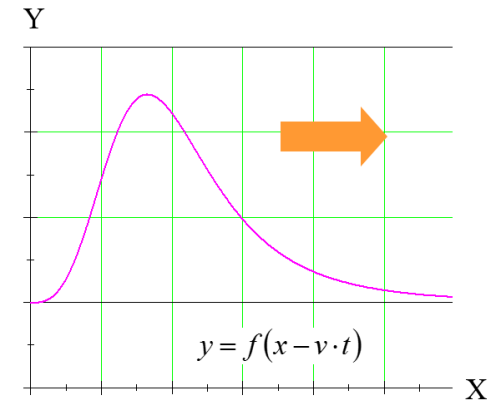
- Travelling waves:



$$y = f(x \pm vt)$$

Diagram illustrating the components of the wave equation solution $y = f(x \pm vt)$:

- x : Space (indicated by a red arrow pointing left)
- t : Time (indicated by a blue arrow pointing right)
- \pm : Sign (indicated by a grey arrow pointing down)
- v : Propagation speed (indicated by a green arrow pointing down)

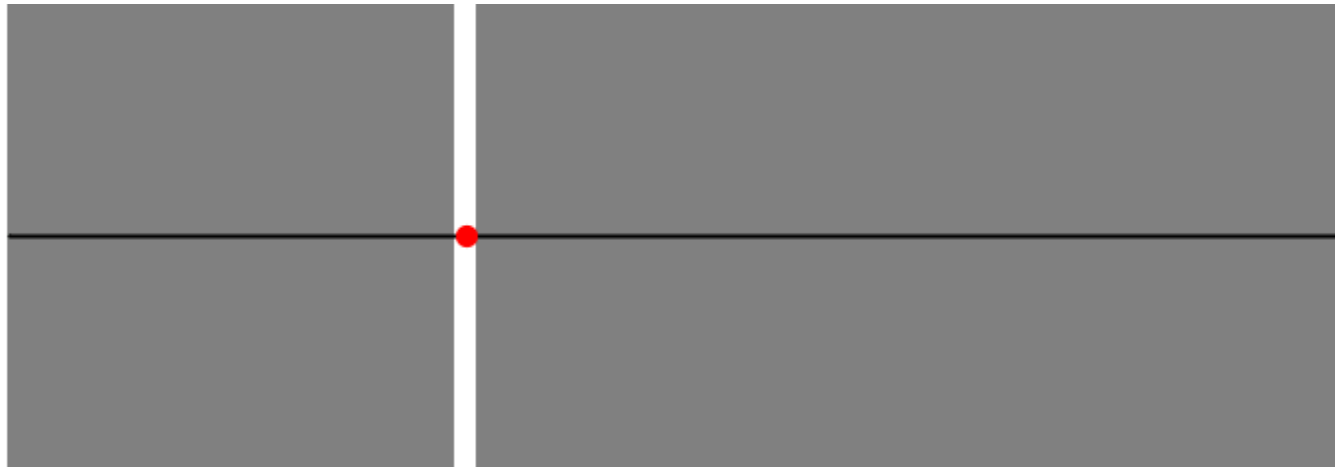


- Alternative forms: $y = f\left(x \pm \frac{\omega}{k} t\right) = f\left(\frac{kx \pm \omega t}{k}\right) = f(kx \pm \omega t)$
- Note:
 - Periodic functions: $f(x \pm vt) = f(x \pm vt + T)$
 - Harmonic functions: f is a sinus or cosinus

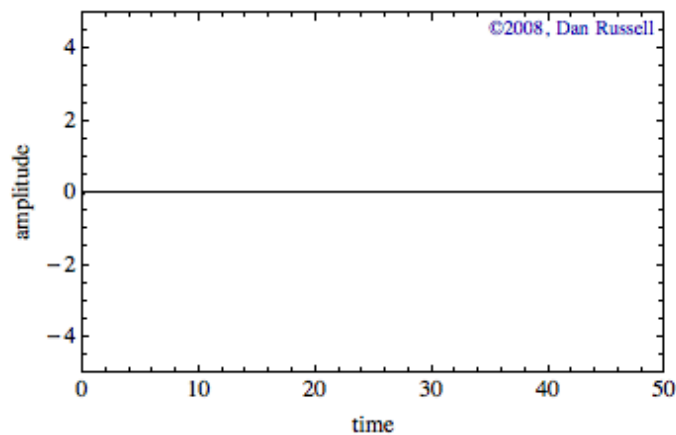


Wave equation solution (II)

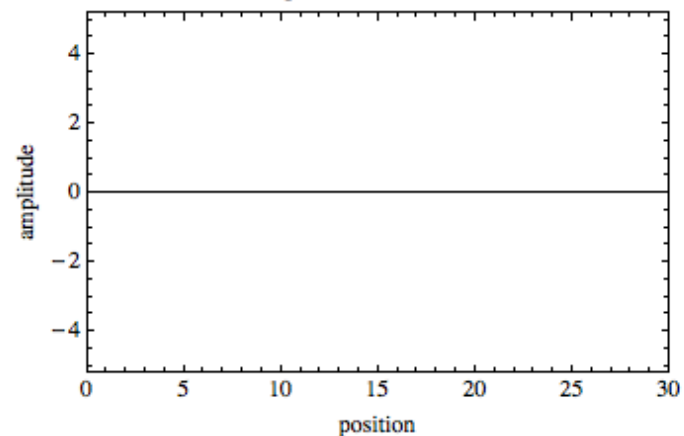
Time and position dependency: $u(x,t) = \widehat{u}_+ \cos(\omega t - kx) = \widehat{u}_+ e^{-i(\omega t - kx)}$



Time behavior at $x=10.25$



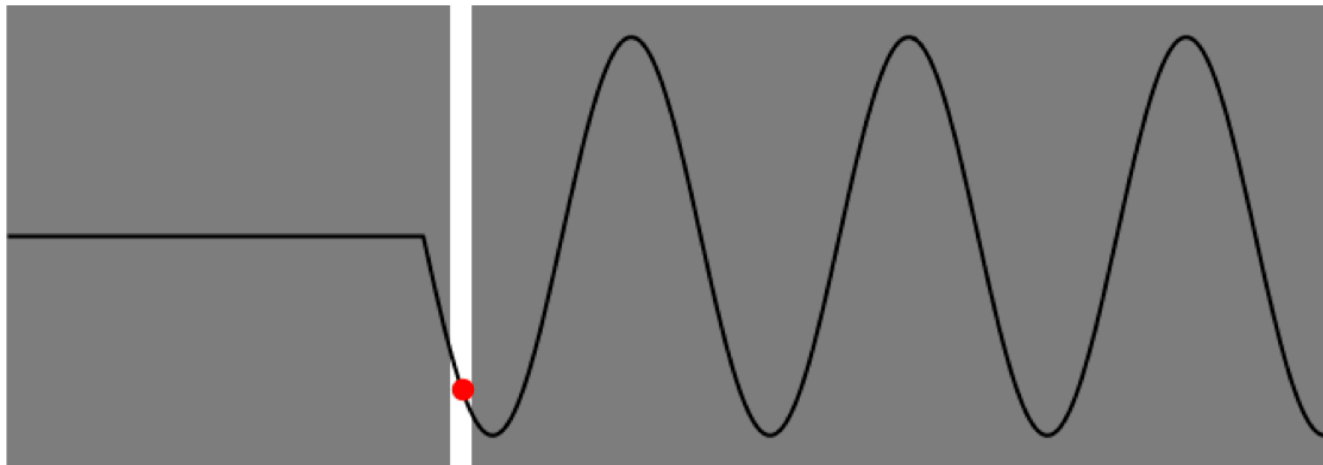
Snapshot of wave at $t=27s$



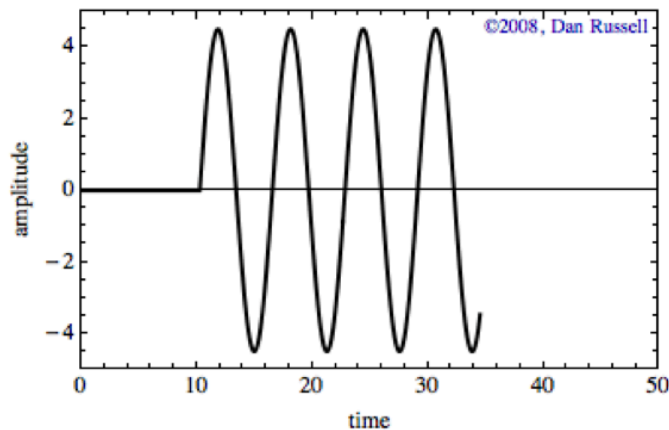
Wave equation solution (II)

Time and position:

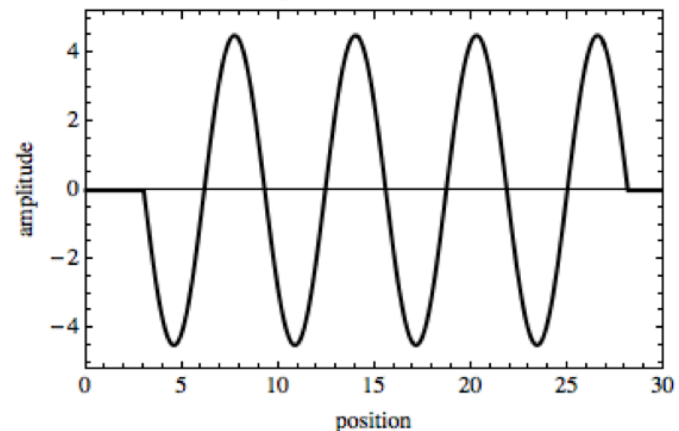
$$u(x,t) = \widehat{u}_+ \cos(\omega t - kx) = \widehat{u}_+ e^{-i(\omega t - kx)}$$



Time behavior at $x=10.25$

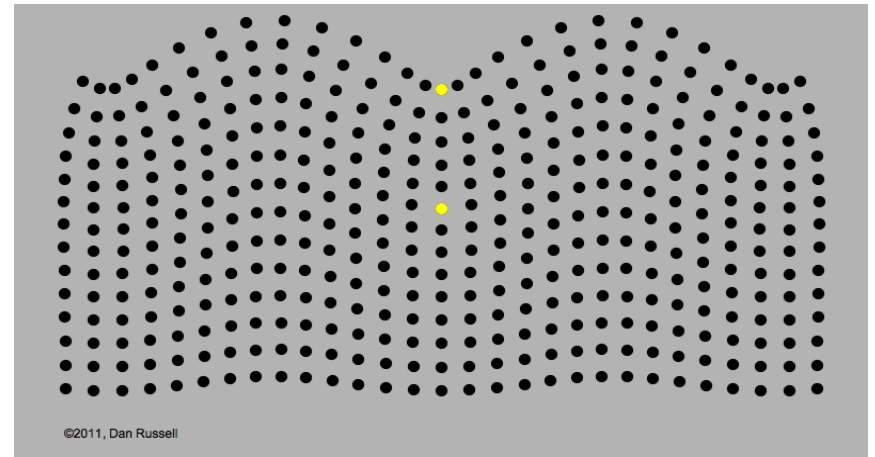
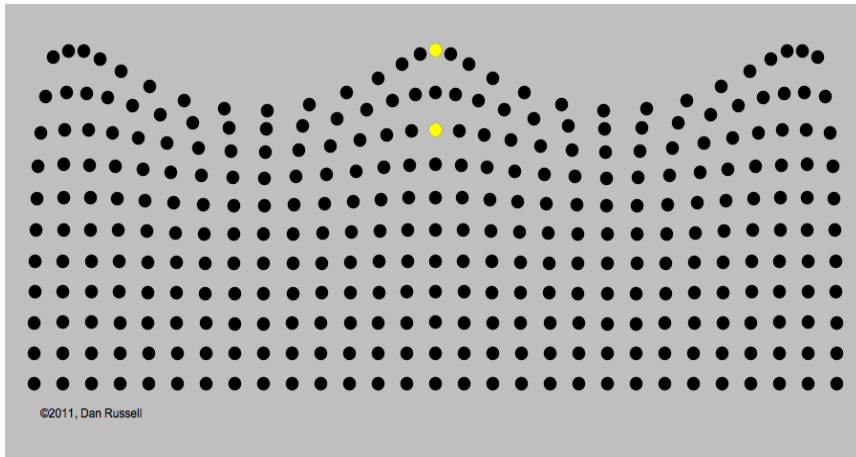


Snapshot of wave at $t=27s$



Other types...

- In reality, combinations of aforementioned waves can exist, e.g.



- Surface waves

Water waves

(long+transverse waves)

Particles in *clockwise circles*. The radius of the circles decreases increasing depth

Pure shear waves don't exist in fluids

- Body waves

Rayleigh waves

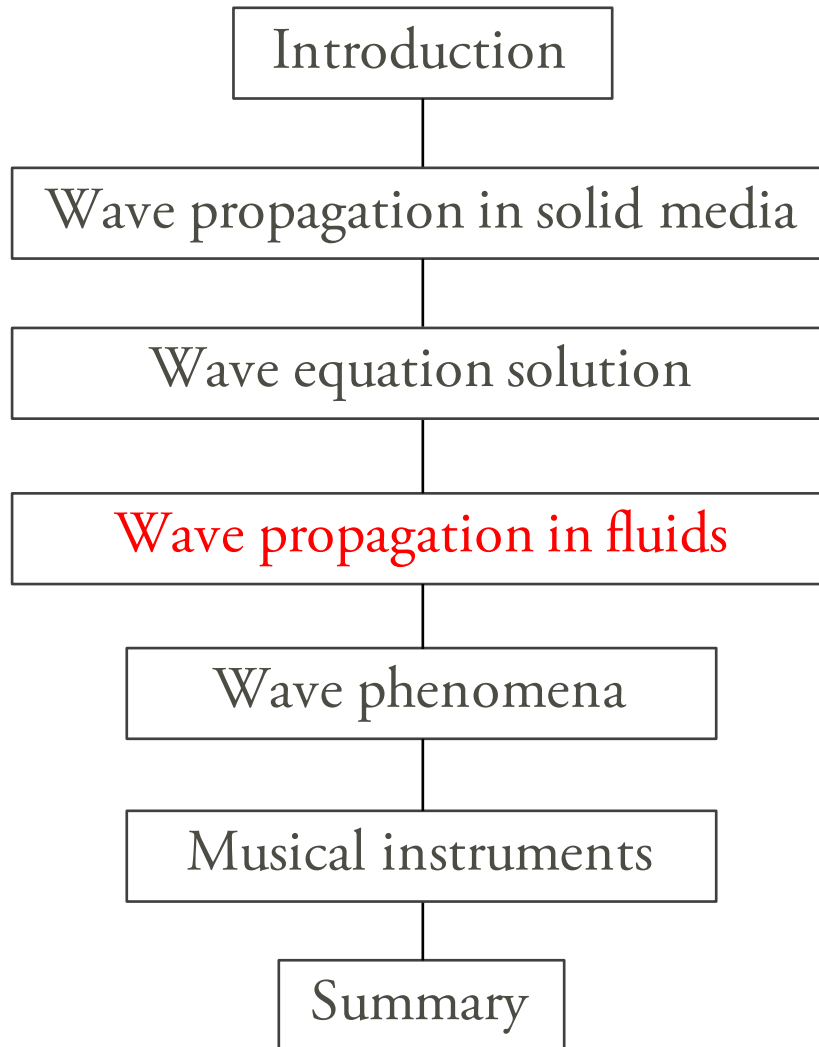
(long+transverse waves)

Particles in elliptical *paths*. Ellipses width decreases with increasing depth

Change from depth $> 1/5$ of λ



Outline



Waves in fluid media

- Sound waves: longitudinal waves

- Pressure as field variable

$$\frac{\partial^2 p}{\partial x^2} - \frac{1}{c^2} \frac{\partial^2 p}{\partial t^2} = 0 \quad \longrightarrow \quad p(x, t) = \widehat{p}_{\pm} \cos(\omega t \pm kx) = \widehat{p}_{\pm} e^{-i(\omega t \pm kx)}$$

- Velocity as field variable

$$\frac{\partial^2 v}{\partial t^2} = c^2 \frac{\partial^2 v}{\partial x^2} \quad \longrightarrow \quad v(x, t) = \frac{1}{\rho c} \widehat{p}_{\pm} e^{-i(\omega t \pm kx)}$$

Comparing both equations: $Z \equiv \frac{p_{\pm}}{v_{\pm}} = \pm \rho c$ (acoustic impedance)

$$c_{\text{medium}} = \sqrt{\frac{D}{\rho}}, \quad c_{\text{air}} = \sqrt{\frac{\gamma P_0}{\rho(T = 0^\circ\text{C})}} \left(1 + \frac{T}{2 \cdot 273}\right) = 331.4 \left(1 + \frac{T}{2 \cdot 273}\right), \quad k = \frac{2\pi}{\lambda}$$



SPL & SIL & SWL

- Sound pressure level (SPL / L_p)

$$L_p = 10 \log \left(\frac{\tilde{p}^2}{p_{\text{ref}}^2} \right) = 20 \log \left(\frac{\tilde{p}}{p_{\text{ref}}} \right)$$

$\tilde{p} = \tilde{p}(f) \equiv$ RMS pressure

$p_{\text{ref}} = 2 \cdot 10^{-5} \text{ Pa} = 20 \text{ } \mu\text{Pa}$

$p_{\text{atm}} = 101\,300 \text{ Pa}$

$p_{\text{tot}}(t) = p_{\text{atm}} \pm p(t)$

- Sound intensity

- Sound power (i.e. rate of energy) per unit area [W/m^2]

» Instantaneous value: $\vec{I}(t) = p(t)\vec{v}(t)$

» Vector quantity: energy flow and direction: $\bar{I} = \langle p v \rangle = \frac{1}{T} \int_0^T p(t)\vec{v}(t) dt$

» In a free field: $\bar{I} = \frac{\widetilde{p^2}}{\rho c}$

- In decibels (SIL)... $L_I = 10 \log \left(\frac{\bar{I}}{I_{\text{ref}}} \right); \quad I_{\text{ref}} = 10^{-12} \text{ W}/\text{m}^2$

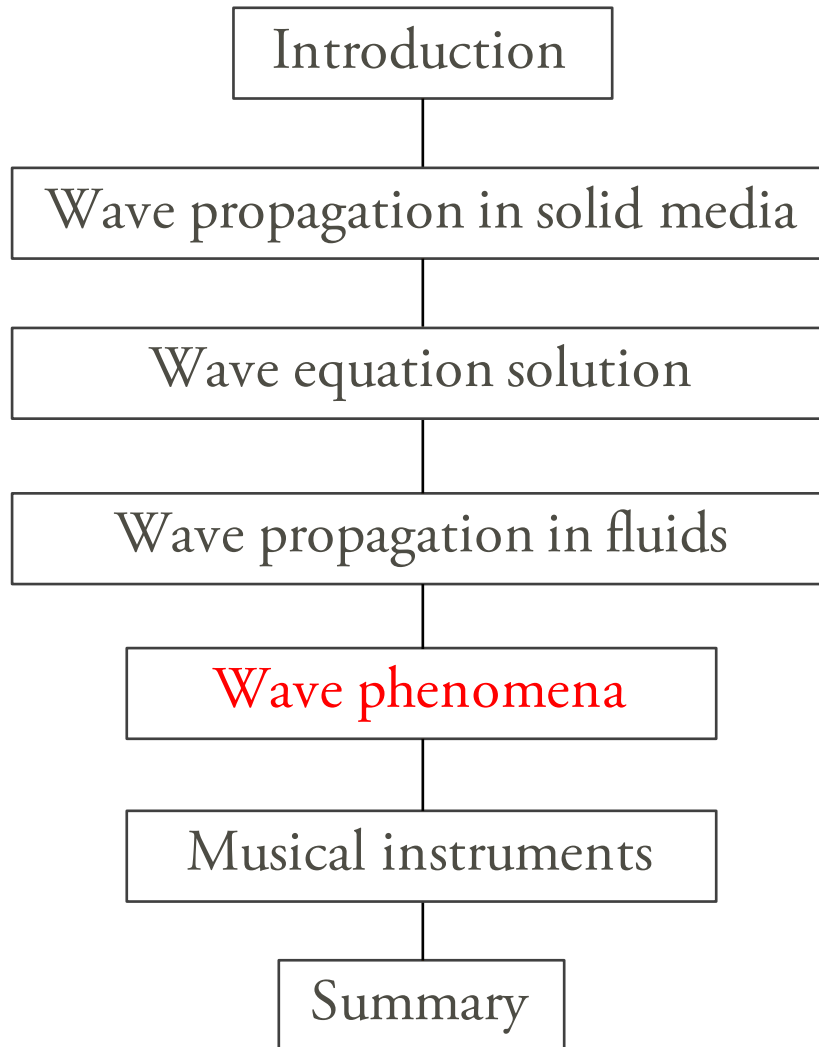
- Sound power

- Rate of energy transported through a surface [$\text{W}=\text{J}/\text{s}$]: $W(t) = \int_S I_n(\vec{x}, t) dS$

- In decibels (SWL / L_W / L_{Π})... $L_W = 10 \log \left(\frac{\overline{W}}{W_{\text{ref}}} \right); \quad W_{\text{ref}} = 10^{-12} \text{ W}$



Outline

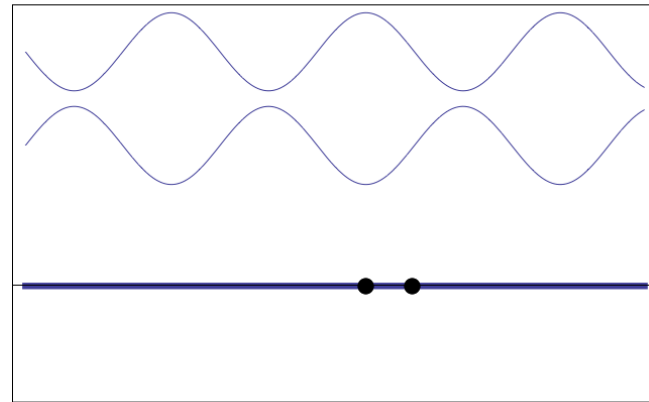
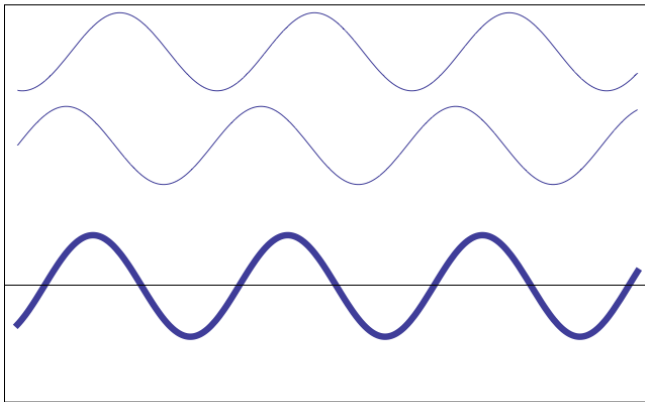


Wave phenomena

- Interferences: constructive / destructive

$$\left. \begin{aligned} y_1(x, t) &= \hat{y} \cos(\omega t - kx) \\ y_2(x, t) &= \hat{y} \cos(\omega t - kx + \theta) \end{aligned} \right\} y(x, t) = y_1(x, t) + y_2(x, t) = 2\hat{y} \cos\left(\frac{\theta}{2}\right) \sin(\omega t - kx + \theta)$$

Constructive/destructive
depending on Φ



Source: Dan Russell

- Standing waves (coherent source)

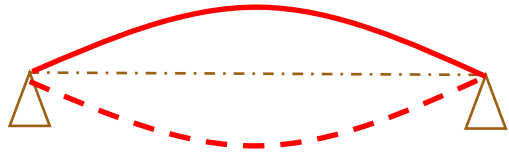
$$\left. \begin{aligned} y_-(x, t) &= \hat{y} \cos(\omega t - kx) \\ y_+(x, t) &= \hat{y} \cos(\omega t + kx) \end{aligned} \right\} y(x, t) = y_-(x, t) + y_+(x, t) = 2\hat{y} \sin(kx) \cos(\omega t)$$

Two travelling waves of same frequency, type
and fixed phase relation propagating in
opposite directions

Position-dependent amplitude
oscillating according to $\cos(\omega t)$



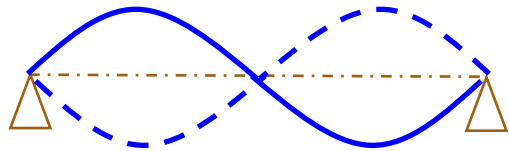
Standing waves in a string: resonances & eigenmodes



$$\lambda = 2L$$

$$f_1 = v/2L$$

Fundamental eigenfrequency / 1st harmonic



$$\lambda = L$$

$$f_2 = 2f_1$$

Second eigenfrequency / 2nd harmonic



$$\lambda = (2/3)L$$

$$f_3 = 3f_1$$

Third eigenfrequency / 3rd harmonic

In general:

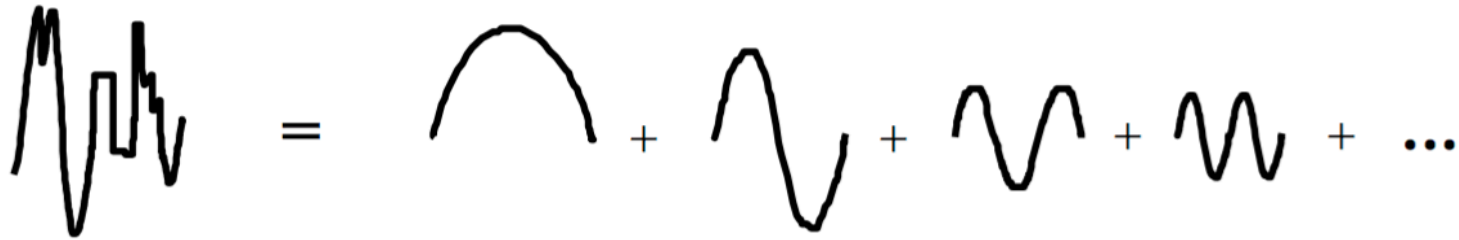
$$\lambda = 2L/n$$

$$f_n = n \cdot v/2L$$

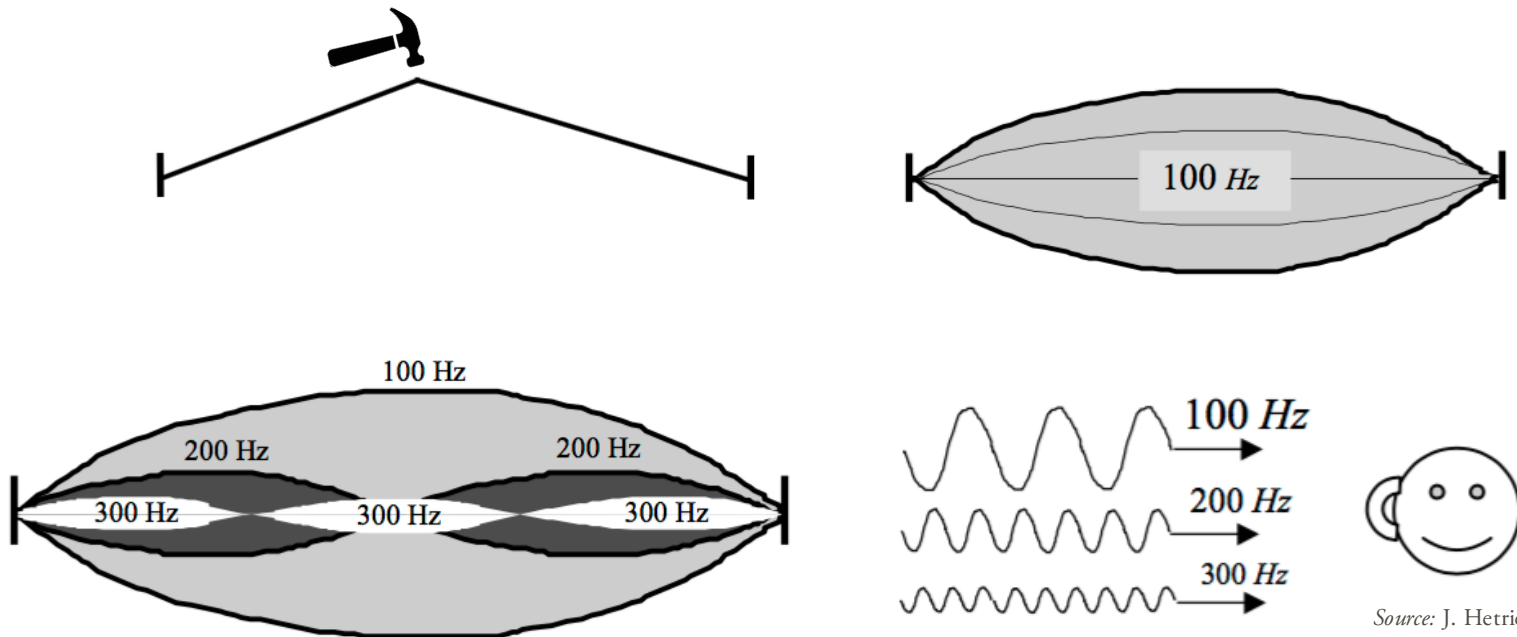
Eigenmode: different ways a string (structure in general) can vibrate generating standing waves



Standing waves and higher harmonics (I)



Any motion = sum of motion of all the harmonics

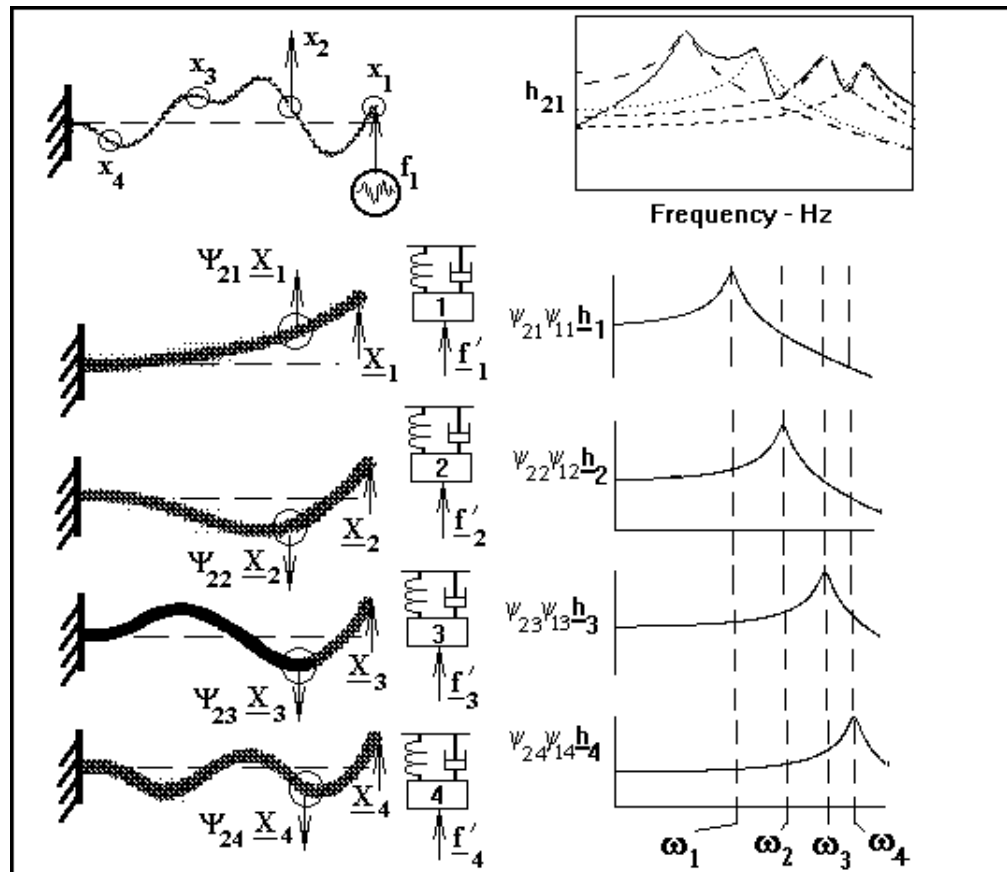


Source: J. Hetricks



Standing waves and higher harmonics (II)

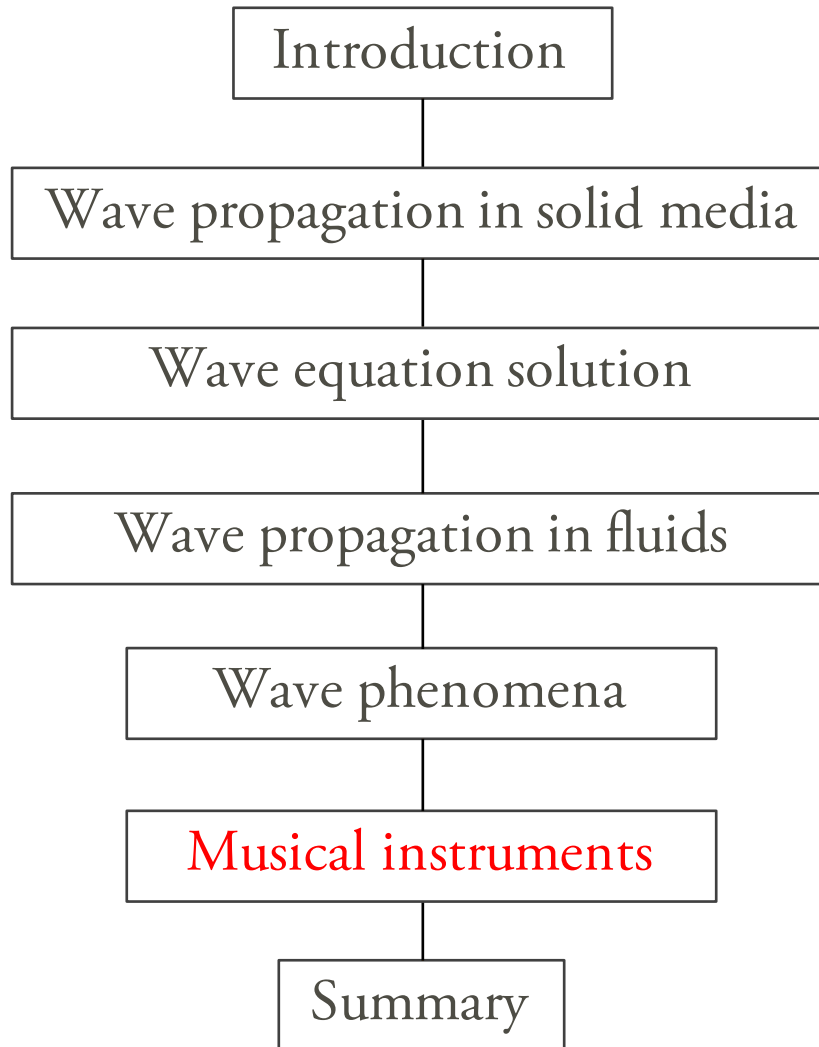
Any motion = sum of motion of all the harmonics



Source: <http://signalysis.com>



Outline

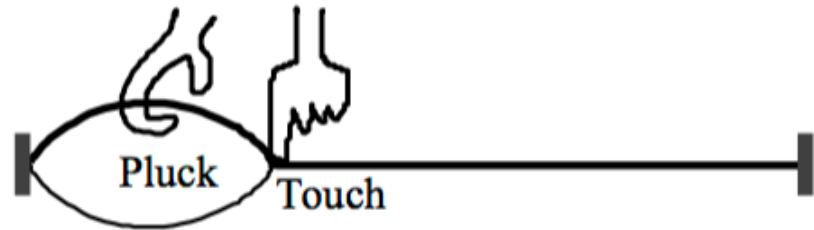


Music instruments: string (e.g. violin)



$$\lambda = 2L/n$$
$$f_n = n \cdot v / 2L$$

$$v = (\text{tension} / \text{mass-length})^{1/2}$$



When ones plays \rightarrow Changes L

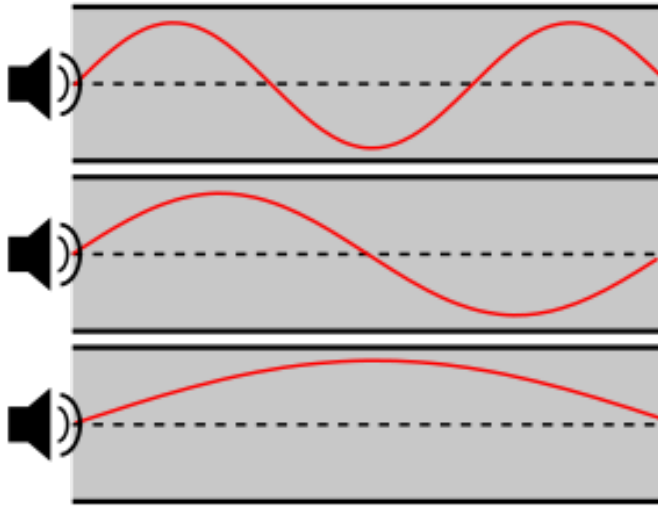


Knobs (tune) \rightarrow Vary tension

To discuss: Piano?



Music instruments: wood-wind



Change of v (molecular weight)

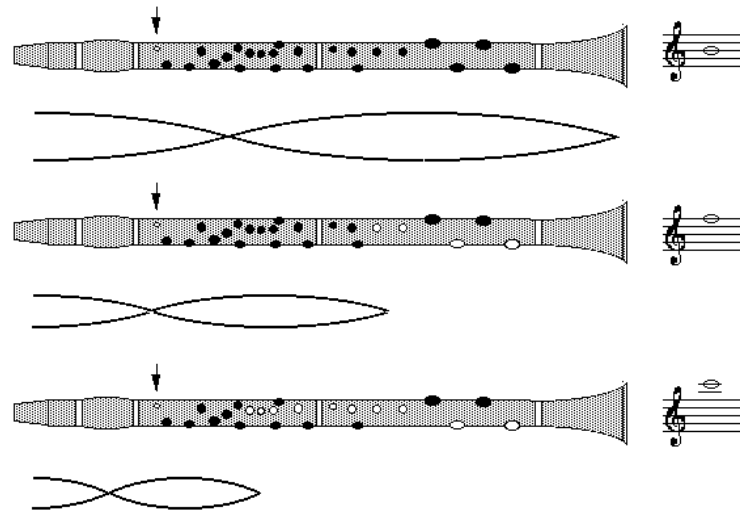
Open-open / Closed-closed:

$$\lambda = 2L/n$$

$$f_n = n \cdot v / 2L$$

NOTE: Open-closed vary

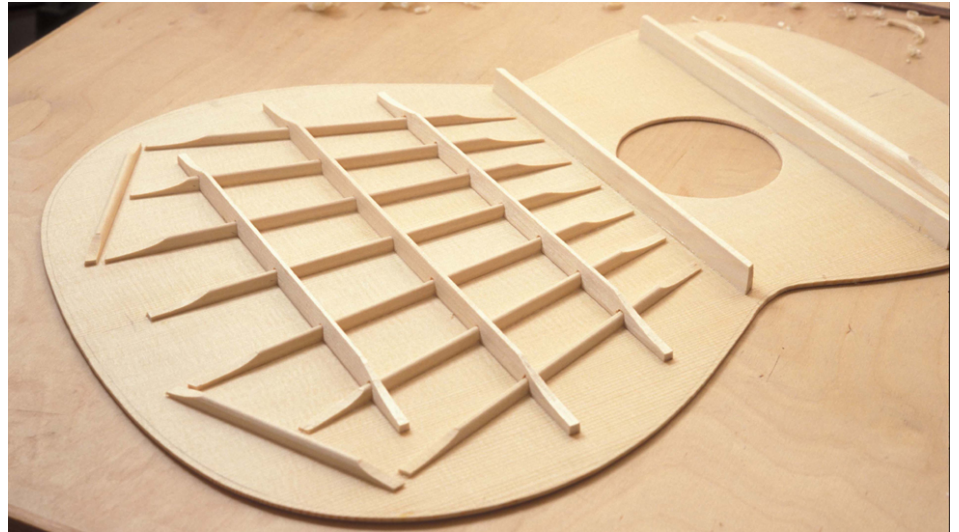
$$v = (\text{temperature} / \text{molecular weight})^{1/2}$$



Cover holes \rightarrow Vary L



Music instruments: soundboards

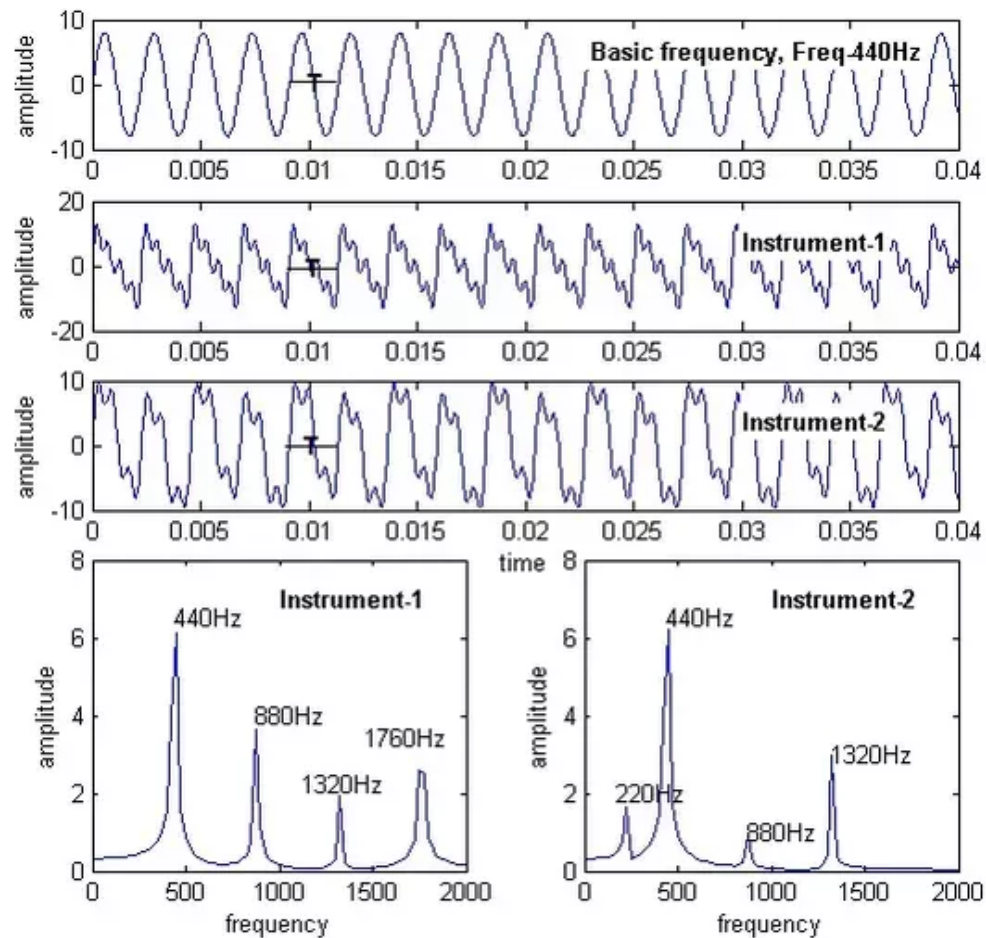


Standing waves and timbre (I)

- Characteristics of sound:
 - Loudness (amplitude)
 - Pitch (frequency)
 - Quality or Timbre
 - » “Cocktail” characteristic of every instrument/source
 - » Different combination of higher harmonics
 - » What makes us distinguish one instrument from another
- To discuss: helium & voice
 - Change of molecular weight (i.e. v) \rightarrow natural frequency goes up



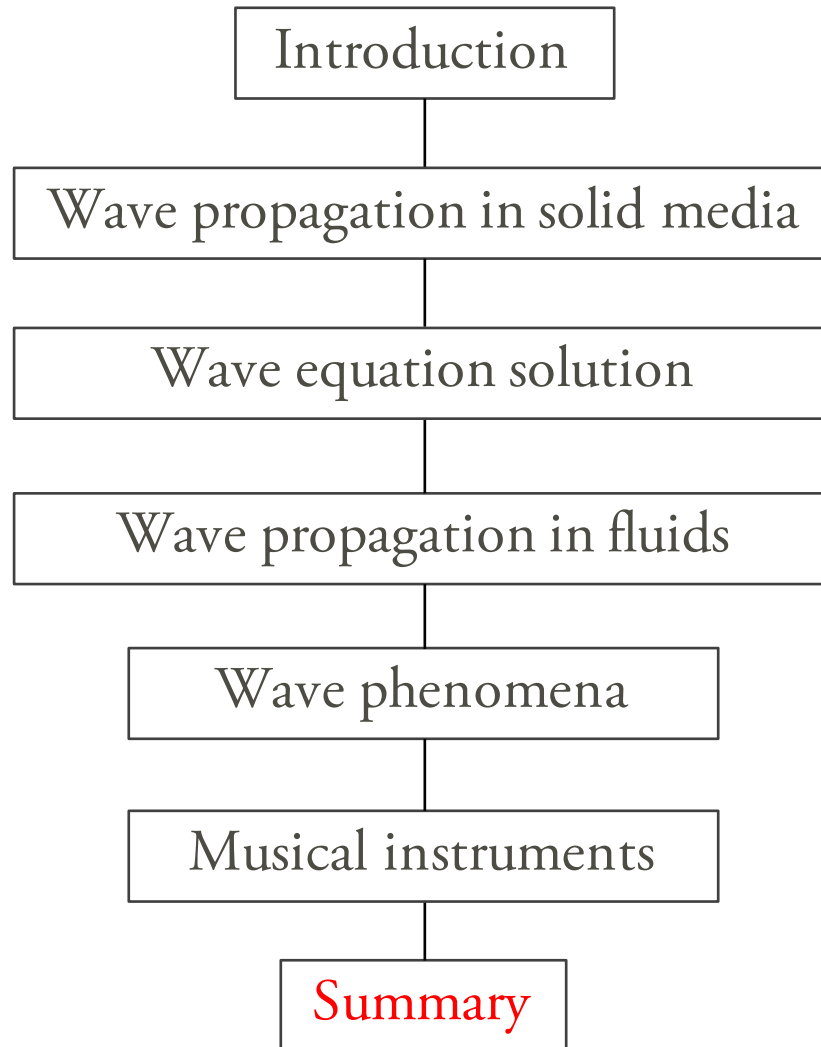
Standing waves and timbre (II)



Source: Quora



Outline



Summary

- Wave propagation in solid media
- Wave equation solution
- Wave propagation in fluid media
- Wave phenomena
 - Interference (constructive/destructive)
 - Standing waves
 - » Resonances
 - » Eigenmodes
- How musical instruments work

Thank you for your attention!

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